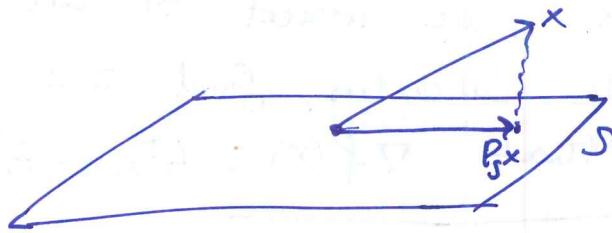


Orthogonal projections: Let $S \subseteq \mathbb{R}^n$ subspace ~~subset~~

How do we project orthogonally onto S ?

I.e., ~~for every $x \in \mathbb{R}^n$~~ for $x \in \mathbb{R}^n$, we want:

$\min_{y \in S} \|y - x\|$, and we call $y = P_S x$ the minimize



Facts: P_S is a linear operator $P_S: \mathbb{R}^n \rightarrow \mathbb{R}^n$
 $x \mapsto P_S x$

For every $x \in \mathbb{R}^n$, $P_S x$ is the orth. proj. of x onto S .

$P = P_S$ satisfies the following properties:

$$(a) P^2 = P$$

$$(b) P^T = P$$

We call any $n \times n$ matrix P that satisfies (a) and (b) an orthogonal proj. matrix. For such a matrix:

(1) $Q = I - P$ is also an orth. proj. matrix

$$(2) PQ = QP = 0$$

(3). P projects orthogonally onto $S = \mathcal{R}(P)$, i.e. $\forall x$, Px is the closest to x in $S = \mathcal{R}(P)$.

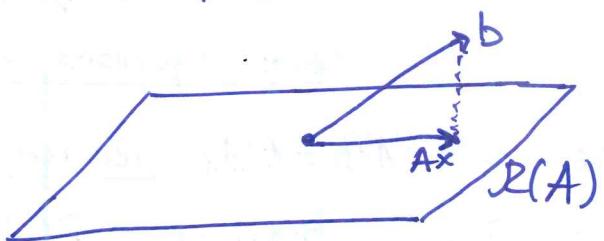
(4). Q projects orthogonally onto $S^\perp = \mathcal{R}(P)^\perp = \mathcal{N}(P)$.

Given a subspace S , how do we project onto it?

linear regression:

$$b = \begin{matrix} \text{known} \\ Ax + z \end{matrix} \quad \begin{matrix} \downarrow \\ \text{to find} \end{matrix}$$

We want to project b onto $\mathcal{R}(A)!!!$



We want to find x so that Ax is as close as possible to b , i.e.

$$\min_{x \in \mathbb{R}^m} \|b - Ax\|$$

$P = P_{R(A)}$

This will happen when $Ax = Pb$ is the projection of b onto $R(A)$.

Two ways to find x :

① If $f(x) = \|b - Ax\|^2$, we want to minimize f , so we use multivariable calculus, find ∇f and set it to 0. It turns out that $\nabla f(x) = A^T A x - A^T b \Rightarrow A^T A x = A^T b$.

②

In this case, $(I - P)b = (I - P)b = b - Ax$ is the projection onto $R(A)^\perp$.

$$\Rightarrow Qb \perp R(A)$$

$$\Rightarrow (b - Ax) \perp R(A)$$

$$\Leftrightarrow (b - Ax) \in R(A)^\perp$$

$$\Leftrightarrow b - Ax \in N(A^T)$$

$$\Leftrightarrow A^T(b - Ax) = 0$$

$$\Leftrightarrow A^T b = A^T A x. \quad \text{The least squares equations. (LSE).}$$

Remarks:

1. Any solution to the LSE minimizes $\|b - Ax\|$ over $x \in \mathbb{R}^n$.

2. If $A^T A$ is invertible, then \exists a unique solution

$$x^* = (A^T A)^{-1} A^T b$$

the least squares solution.

3. The LSE $A^T b = A^T A x$ always has a solution.

Proof: This is because $R(A^T) = R(A^T A)$.

or equivalently

$$R(A^T)^\perp = R(A^T A)^\perp \Leftrightarrow N(A) = N(A^T A).$$

We showed this in the graphs & networks chapter.

6. Projection onto a line $L = \text{span}\{\alpha\}$:

$$A = \begin{bmatrix} \alpha \\ \vdots \\ \alpha \end{bmatrix}_{m \times 1}$$

$$\text{Then } A^T A = \langle \alpha, \alpha \rangle = \|\alpha\|^2 \text{ invertible if } x \neq \vec{0}.$$

$$\text{Then, } x = (A^T A)^{-1} A^T b = \frac{1}{\|\alpha\|^2} \alpha^T b = \frac{\langle \alpha, b \rangle}{\|\alpha\|^2},$$

$$= \frac{\alpha \alpha^T}{\|\alpha\|^2}$$

which is exactly the projection onto $\text{span}\{\alpha\}$!!!

4. ~~$A^T A$~~ is invertible, $\Leftrightarrow N(A^T A) = \{\vec{0}\} \Leftrightarrow N(A) = \{\vec{0}\}$
 \Leftrightarrow Columns of A are linearly independent!!!

5. If $A^T A$ is invertible, then $x = (A^T A)^{-1} A^T b$, so $Ax = A(A^T A)^{-1} A^T b$
~~If~~ $P = A(A^T A)^{-1} A^T$ is the projection matrix onto $R(A)$!

6. If $A^T A$ is invertible, then $(A^T A)^{-1} A^T$ is a left inverse of A :

$$[(A^T A)^{-1} A^T] A = I$$

Notation: $A^+ = (A^T A)^{-1} A^T$ the Moore-Penrose
pseudoinverse of A .

In MATLAB: $\text{pinv}(A)$ gives A^+ .

7. If $A^T A$ is not invertible, then how can we find the projection P_b onto $R(A)$?

$A^T A$ not invertible \Leftrightarrow columns of A are l.d.

- Find a basis for $R(A)$, e.g. by Gaussian elimination.
- Create a new matrix \tilde{A} whose columns are the basis vectors
- Then $R(A) = R(\tilde{A})$, and $P = P_{R(A)} = P_{R(\tilde{A})} = \tilde{A} (\tilde{A}^T \tilde{A})^{-1} \tilde{A}^T$.

Example: If $A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$, set $\tilde{A} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}$.

$$\text{Then, } \tilde{A}^T \tilde{A} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$$

$$\Rightarrow (\tilde{A}^T \tilde{A})^{-1} = \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \end{bmatrix}, \text{ and}$$

$$\tilde{A} (\tilde{A}^T \tilde{A})^{-1} \tilde{A}^T = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix}.$$

$$= \begin{bmatrix} 1 & 0 \\ 0 & \frac{1}{2} \\ 0 & \frac{1}{2} \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

the projection
matrix onto $\text{span}\left\{\begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}\right\}$