

11/05/2019

Lecture 18

- Homework: due Today
- Quiz 3: on Thursday: II.3, III-1.1, III.1.2; At end of class!!
- Final exam date: Sat, Dec 7, 8:30 AM

Last time: Projecting onto lines ~~lines~~. $L = \text{span}\{x\}$.

The projection of y onto the line $L = \text{span}\{x\}$ is the vector in L closest to y . Denote this vector by $P_x y$.

$\hookrightarrow P_x y = sx$ for some s , and we showed that s is the minimizer of $f(s) = \|y - sx\|_2^2$ ~~minimizer~~.

After minimizing f , we got $s = \frac{\langle x, y \rangle}{\|x\|^2}$, thus,

$$P_x y = \frac{\langle x, y \rangle}{\|x\|^2} x.$$

Then, we showed that

$$\Rightarrow P_x y = \frac{1}{\|x\|^2} x x^T y$$

$n \times n$ $n \times 1$

$$\frac{\langle x, y \rangle}{\|x\|^2} x = \frac{x^T y}{\|x\|^2} x = \frac{x x^T y}{\|x\|^2}$$

$P_x := \frac{1}{\|x\|^2} x x^T$ is the projection matrix/operator.

Example: Let $x = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$. Then,

$$P_x = \frac{1}{\|x\|^2} x x^T = \frac{1}{5} \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{5} & \frac{2}{5} & 0 \\ \frac{2}{5} & \frac{4}{5} & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

If $y = \begin{bmatrix} 2 \\ 8 \\ 3 \end{bmatrix}$, then

$$P_x y = \begin{bmatrix} \frac{1}{5} & \frac{2}{5} & 0 \\ \frac{2}{5} & \frac{4}{5} & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 2 \\ 8 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{18}{5} \\ \frac{36}{5} \\ 0 \end{bmatrix}.$$

Another way to rewrite $P_x y$ is:

$$P_x y = \frac{\langle x, y \rangle}{\|x\|^2} x = \left\langle \frac{x}{\|x\|}, y \right\rangle \frac{x}{\|x\|}$$

What is $\frac{x}{\|x\|}$? It is the unit vector in the direction of x .

Call it \hat{x} .

Then,
$$P_x y = \langle \hat{x}, y \rangle \hat{x}.$$

Some important properties of projection operators $P = P_x$:

① $P(Py) = Py$, i.e. $P^2 = P$

Proof: $P = \frac{1}{\|x\|^2} (x x^T) \Rightarrow P^2 = \left(\frac{1}{\|x\|^2} x x^T \right) \left(\frac{1}{\|x\|^2} x x^T \right)$

$$= \frac{1}{\|x\|^4} x \underbrace{x^T x}_{\|x\|^2} x^T = \frac{1}{\|x\|^2} x x^T = P. \quad \checkmark$$

②. $P^T = P$

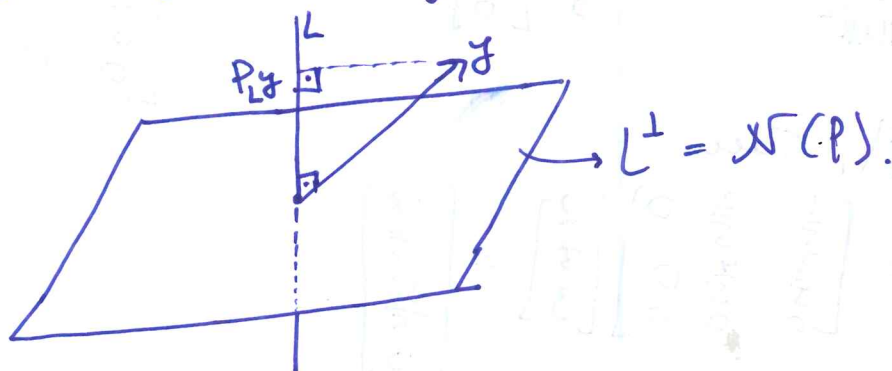
Proof: $P^T = \left(\frac{1}{\|x\|^2} x x^T \right)^T = \frac{1}{\|x\|^2} (x^T)^T x^T = \frac{1}{\|x\|^2} x x^T = P. \quad \checkmark$

Consequences: (a) $\langle z, Py \rangle = \langle Pz, y \rangle$ since $P^T = P$

(b). $\langle Pz, Py \rangle = \langle P^2 z, y \rangle = \langle Pz, y \rangle$ since $P^T = P$ and $P^2 = P$.

③. $\mathcal{R}(P) = L = \text{span}\{x\}$.

④. $\mathcal{N}(P) = (\mathcal{R}(P^T))^{\perp} = (\mathcal{R}(P))^{\perp} = (\text{span}\{x\})^{\perp} = L^{\perp}$.



How do we project onto L^\perp ? Let $P_{L^\perp}y = y - P_Ly = (I - P_L)y$

$$\Rightarrow y = P_Ly + P_{L^\perp}y \quad (*)$$

~~$\Rightarrow P_{L^\perp}y = y - P_Ly = (I - P_L)y$~~

Conclusion: $P_{L^\perp} = I - P_L$ is the projection operator onto L^\perp

Example continued: $P_{L^\perp} = I - P_L = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} \frac{1}{5} & \frac{2}{5} & 0 \\ \frac{2}{5} & \frac{4}{5} & 0 \\ 0 & 0 & 0 \end{bmatrix}$

$$= \begin{bmatrix} \frac{4}{5} & -\frac{2}{5} & 0 \\ -\frac{2}{5} & \frac{1}{5} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\text{Thus, } P_{L^\perp} \begin{bmatrix} 2 \\ 8 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{4}{5} & -\frac{2}{5} & 0 \\ -\frac{2}{5} & \frac{1}{5} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 8 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{8}{5} \\ \frac{1}{5} \\ 3 \end{bmatrix}$$

~~Example 4~~ (*) For any vector y , show that $P_Ly \perp P_{L^\perp}y$:

$$\langle P_Ly, P_{L^\perp}y \rangle = \langle P_Ly, (I - P_L)y \rangle$$

$$= \langle (I - P_L)^T P_Ly, y \rangle$$

$$\text{But } (I - P_L)^T = \{ I^T - P_L^T = I - P_L$$

$$\Rightarrow (I - P_L)^T P_L = (I - P_L)P_L = P_L - P_L^2 = P_L - P_L = 0$$

$$\Rightarrow \langle P_Ly, P_{L^\perp}y \rangle = \langle 0, y \rangle = 0$$

Projecting onto general linear subspaces:

An $n \times n$ matrix P is an orthogonal projection matrix if

(a) $P^2 = P$, and

(b) $P^T = P$.

For such a matrix define $Q = I - P$. Then:

(1). Q is also an orthogonal projection matrix

(2). $P + Q = I$ and $PQ = QP = 0$.

(3). P projects orthogonally onto $\mathcal{R}(P)$

(4). Q projects orthogonally onto $\mathcal{N}(P) = \mathcal{R}(P)^\perp$.

Proofs: see typed notes.

One immediate consequence: Pythagorean Theorem:

Let $x \in \mathbb{R}^n$ and let P be an orthogonal projection matrix with $Q = I - P$. Then, $\|x\|^2 = \|Px\|^2 + \|Qx\|^2$.

Proof: $\|x\|^2 = \langle x, x \rangle$

and $x = Px + Qx$

$\Rightarrow \|x\|^2 = \langle Px + Qx, Px + Qx \rangle \stackrel{\text{expand}}{=} \langle Px, Px \rangle + \overbrace{\langle Px, Qx \rangle}^0$

$+ \underbrace{\langle Qx, Px \rangle}_0 + \langle Qx, Qx \rangle = \langle Px, Px \rangle + \langle Qx, Qx \rangle = \|Px\|^2 + \|Qx\|^2$

$\langle Px, Qx \rangle = \langle Q^T Px, x \rangle \stackrel{(b)+(a)}{=} \langle QPx, x \rangle \stackrel{(2)}{=} \langle 0, x \rangle = 0$

Next: linear regression and least squares!!!

Example: linear regression.

$$\text{price of house in Vancouver} = \text{Size} \cdot x_1 + \text{Year built} \cdot x_2 + \text{distance to beach} \cdot x_3 + \dots$$

Observe data: for m houses:

$$b_1 = a_{11}x_1 + a_{12}x_2 + a_{13}x_3$$

$$b_2 = a_{21}x_1 + a_{22}x_2 + a_{23}x_3$$

\vdots

$$b_m = a_{m1}x_1 + a_{m2}x_2 + a_{m3}x_3$$

$$b = Ax + z \quad \text{Can we find } x?$$

\swarrow known
 \nwarrow in real data there is always noise!

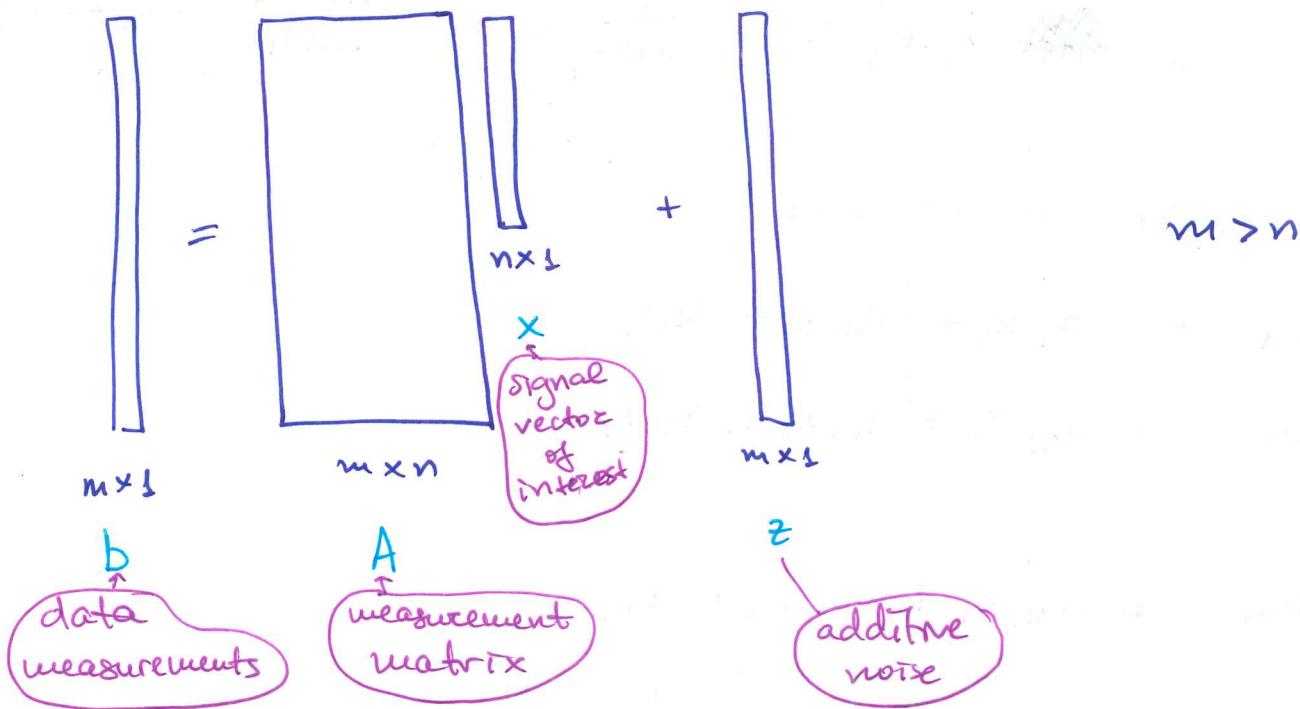
Note: We want to find a linear function

$$f(x) = a_1x_1 + a_2x_2 + a_3x_3$$

that fits our data!

"linear regression".

III-1.3. Least squares and projections onto $\mathcal{R}(A)$



We know: A, b

Want to learn: x .

$\mathcal{R}(A)$ is n -dimensional, $\mathcal{R}(A) \subseteq \mathbb{R}^m$
 $b \in \mathbb{R}^m$

but because of the noise z , $b \notin \mathcal{R}(A)$.

So, if we try to solve $Ax = b$, there will be NO solution!

Thus, we want the "best" solution, i.e. we want to minimize the error $\|b - Ax\|$, for $x \in \mathbb{R}^n$.

Thus, we want pick the minimize $x^* = x$.

$$x^* = \arg \min_{x \in \mathbb{R}^n} \|b - Ax\|$$

We are projecting b onto $\mathcal{R}(A)$!!! The projection vector is