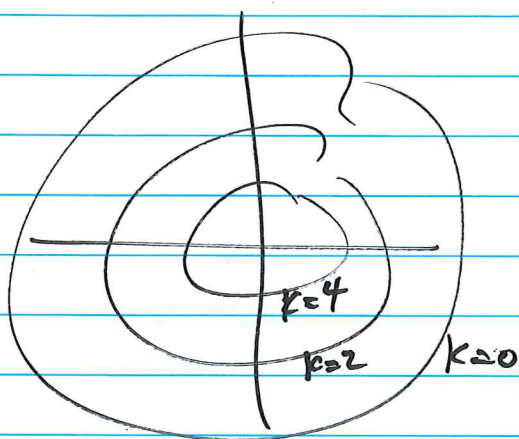


Contour plots  $\rightarrow$

Usually the contours are equispaced



sliced uniformly  
in  $\mathbb{R}^2$

(plot  $f(x,y)=k$ )

## §12.3 Partial Derivatives

For a fn of two independent variables  $f(x,y)$ , we can compute  
*dependent variable*

a partial derivative by:

- (1) "fix" one of the variables, say  $y$ .
- (2) now we have a fn of one var ( $x$ )
- (3) take "the" derivative w.r.t.  $x$
- (4) "unfix" the other variable ( $y$ )  
 $\hookrightarrow$  result depends on  $x$  and  $y$

*partial deriv  
w.r.t.  
 $x$*

Find the partial derivative of  $f$  w.r.t.  $x$  and w.r.t.  $y$ .

Example:  $f(x,y) = x^4 + 2x^2y^2 + 17 + y + e^{xy}$

fix  $y$ :  $\frac{\partial f}{\partial x} = 4x^3 + 4xy^2 + 0 + 0 + e^{xy} \cdot y$

fix  $x$ :  $\frac{\partial f}{\partial y} = 0 + 4x^2y + 0 + 1 + e^{xy} \cdot x$

Notation  $z = f(x,y)$

↳ partial derivs: (1)  $\frac{\partial z}{\partial x} = \frac{\partial f}{\partial x} = f_x$

(2)  $\frac{\partial z}{\partial y} = \frac{\partial f}{\partial y} = f_y$

skill focus of  $(x,y)$

Note there are two derivatives of  $f(x,y)$ :  $f_x$  and  $f_y$ .

Ex using  $f$  above, what is  $f_x(1,2)$  and  $f_y(1,2)$ ?

$$f_x(1,2) = 4 + 16 + 2e^2 = 20 + 2e^2$$

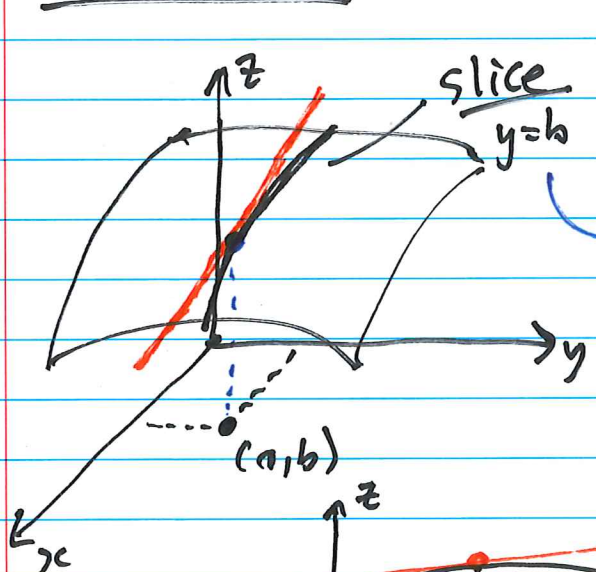
$$f_y(1,2) = 9 + e^2$$

$f_x$  and  $f_y$  are defined in terms of limits

$$f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$$

$$f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y+h) - f(x, y)}{h}$$

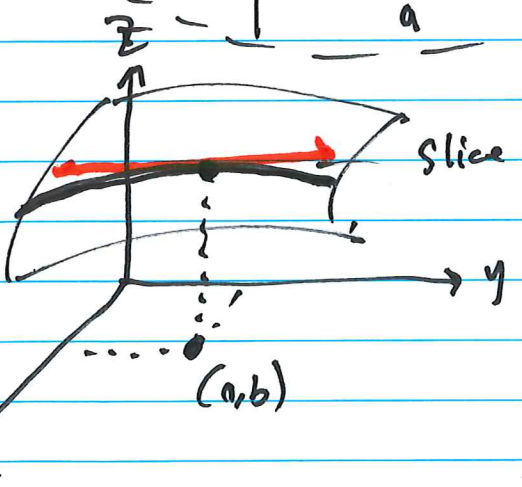
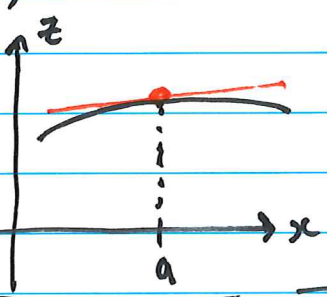
Geometric view of partial derivs



slice  $y=b$   $z = f(x, y)$

Gives the trace curve  $f(x, b)$

$f_x(a, b)$  slope of the tangent to the  $y=b$  slice of  $z = f(x, y)$  surface



slice  $x=a$

$f_y(a, b)$  slope of the tangent to the  $x=a$  slice of  $z = f(x, y)$  surface



Ex  $z = \sqrt{1-x^2-y^2}$

$$\frac{\partial z}{\partial x} = \frac{1}{z} (1-x^2-y^2)^{-1/2} (-2x+0) = -\frac{x}{z}$$

$$\frac{\partial z}{\partial y} = \frac{1}{z} ( )^{-1/2} (-2y) = -\frac{y}{z}$$

alt

$$z^2 = 1-x^2-y^2, \Rightarrow x^2+y^2+z^2=1$$

Careful:  $\frac{\partial}{\partial x} [x^2+y^2+z^2=1]$

$$2x + 0 + 0 = 0 \quad \times$$

no!

remember:

$$\begin{matrix} z(x,y) \\ \uparrow \quad \downarrow \\ \text{dep.} \quad \text{indep.} \end{matrix}$$

$$\frac{\partial}{\partial x} [x^2+y^2+z^2] = \frac{\partial}{\partial x} [1]$$

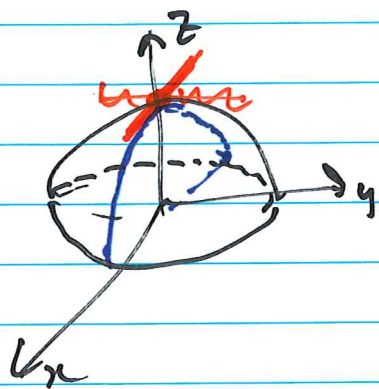
$$2x + 0 + 2z \frac{\partial z}{\partial x} = 0$$

$$\Rightarrow \frac{\partial z}{\partial x} = -\frac{x}{z}$$

Implicit differentiation

Ex same  $z = \sqrt{1-x^2-y^2}$ , look at geometry

last week it was a hemisphere



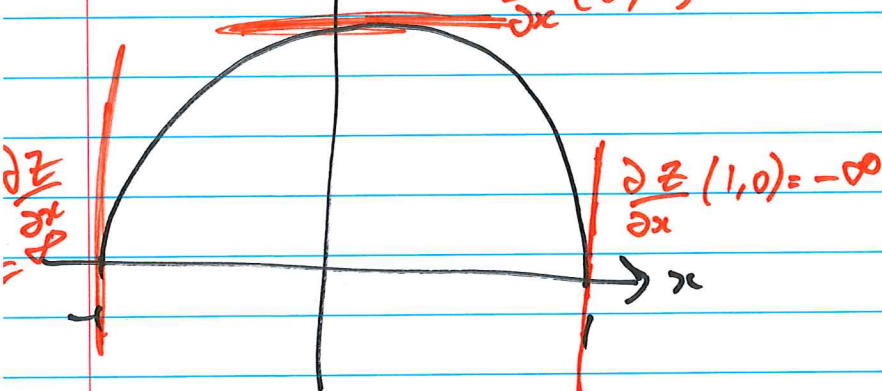
$$\frac{\partial z}{\partial x}(x, y) = -\frac{x}{z}$$

$$\frac{\partial z}{\partial x}(0, 0) = \frac{-0}{1} = 0$$

$y=0$  slice  
 $\frac{\partial z}{\partial x}(0, 0) = 0$

$$\frac{\partial z}{\partial x}(1, 0) = \frac{-1}{0} = -\infty$$

$$\frac{\partial z}{\partial x}(-1, 0) = \frac{1}{0} = \infty$$



↳ Can also look at 2<sup>nd</sup> partial derivatives. We can do that in slices too (mostly!).

eg. here  $\frac{\partial^2 z}{\partial x^2} < 0$

↳ slice  $y=0$  is concave down.