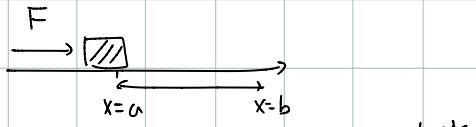


Lec 2x . . . Work § 7.6. · Probability § 7.8.

Work . . . § 7.6.

- single body



When F is
constant.

$$\text{"Work} = \underline{\text{force}} \times \text{distance}"$$

Force \rightarrow N.
Newton

distance \rightarrow m
meter.

$$W = F \cdot (b - a).$$

work \rightarrow N·m.

When F is
not constant.
in general

$$dW = F(x) dx$$

$$W = \int_{x=a}^{x=b} dW = \int_a^b F(x) dx$$

- Many bodies



$$W = \sum_{i=1}^N W_i \\ = \sum_{i=1}^N F_i \Delta L_i$$

- fluid.

$$dW = F dL$$



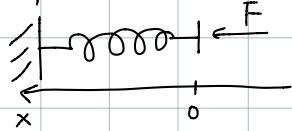
need
multi variable calculus.

(but, special cases can be handled

using single variable calculus.

continuous family
of "particles"

Ex. Spring.



$$F(x) = kx$$

Hooke's law . $k = \text{constant.}$

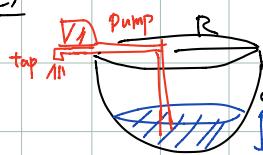
Suppose $k = 2000$

To stretch the spring by 3 cm.

$$W = \int_0^3 2000x \, dx = \left[1000x^2 \right]_0^3 = 9000 \text{ N} \cdot \text{cm}$$

$$= 90 \text{ N.m.} \quad \leftarrow 1 \text{ cm} = \frac{1}{100} \text{ m.}$$

Ex



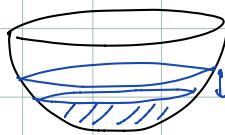
Water tank
hemisphere, radius R (m)

gravitational constant g
mass density per volume ρ ($\rho = 1000 \text{ kg/m}^3$)

To empty the tank, how much work has to be done by the pump ?
at least.

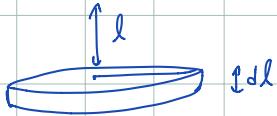
<sol>

- Consider the infinitesimal moment



for the distance from the top of the container
to the water surface,
to be from l to $l+dl$.

Then the amount of water
corresponding the thin slice

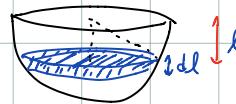


has to be moved.
at least distance l .

- Work corresponding to the slice at distance l from the top of the container.

$$dW = F \cdot l$$

• Force corresponding to the thin slice.



$$\text{gravitational force} = g \cdot \text{mass}$$

$$F = g \cdot \rho \cdot dV \quad \begin{matrix} \text{gravitational constant.} \\ \text{mass density.} \end{matrix}$$

• volume $dV = \text{area} \cdot \text{width}$

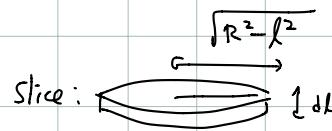
$$= \pi (\sqrt{R^2 - l^2})^2 dl$$

$$= \pi (R^2 - l^2) dl$$

$$\begin{aligned} \text{So. } dW &= g \cdot \rho \cdot \pi (R^2 - l^2) dl \cdot l \\ &= g \cdot \rho \cdot \pi (R^2 - l^2) l dl \end{aligned}$$

• Total work

$$h \quad R \quad \sqrt{R^2 - l^2}$$



$$W = \int_{l=\frac{R}{2}}^{l=R} dW = \int_{l=\frac{R}{2}}^{l=R} g \rho \pi (R^2 - l^2) l dl$$

$$\frac{R}{2} \quad \frac{R}{2} \quad h \quad R$$

$$\begin{aligned} &= g \rho \pi \int_{\frac{R}{2}}^R (R^2 - l^2) l dl = g \rho \pi \left[R^2 \frac{l^2}{2} - \frac{l^4}{4} \right]_{\frac{R}{2}}^R \\ &\text{constants.} \\ &= g \rho \pi \left[\frac{R^4}{2} - \frac{R^4}{4} - \left(R^2 \cdot \frac{R^2}{8} - \frac{R^4}{2 \cdot 4} \right) \right] \end{aligned}$$

$$= g \rho \pi R^4 \cdot \left(\frac{1}{4} - \frac{1}{8} - \frac{1}{64} \right) = g \rho \pi R^4 \cdot \frac{16-8-1}{64}$$

$$\underline{\underline{= \frac{7}{64} g \rho \pi R^4}}$$

Probability . § 2.8. 3 lectures

- Exercises in § 2.8 : 12, 15, 16, 18, 20, plus Ch. review challenging problem #7.

Continuous Probability Distributions

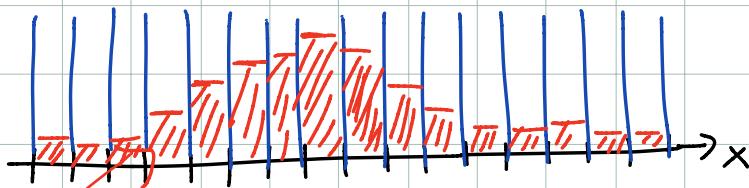
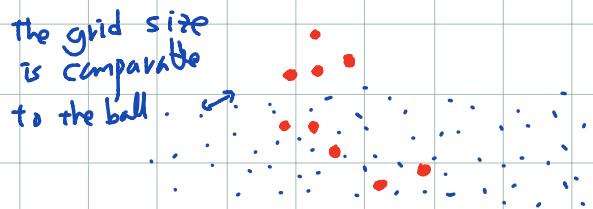
- From discrete probability to continuous probability.

- Probability density

- From discrete probability to continuous probability.

Example for Motivation

- Watch YouTube "Galton Board" (the one with 2:28 min).

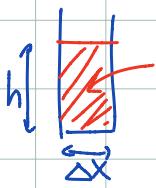


• Suppose each ball has small area A.

• Suppose the total area = 1.

(i.e. Total # of balls = $\frac{1}{A}$).

- In each bin,



- The area = $(\# \text{ of balls in the bin}) \times A$

$$= \frac{\# \text{ of balls in the bin}}{\text{total } \# \text{ of balls}}$$

$$A = \frac{1}{\text{Total } \# \text{ of balls}}$$

So, this area represents
the probability for a ball to be in the bin.

- The height $h = \frac{\text{the area}}{\text{width}}$

$$= \frac{\# \text{ of balls in the bin}}{\text{total } \# \text{ of balls}} / \Delta x$$

The height represents how much portion of balls
per the unit width.

(i.e. the probability per unit width Δx).

* This is a probability density!

Continuous Probability

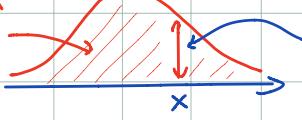
If the size of each ball and, the width of each bin

get smaller & smaller

(i.e. $A \rightarrow 0$ & $\Delta x \rightarrow 0$).

then, the resulting shape will be a curve.

total area = 1



this height represents
the **probability density**
of a ball to arrive at x .
per unit length

* probability density is similar to mass density.
(except the total probability is always 1.)

RMK In the Galton board,
the curve is the bell curve. "Normal distribution"
(Gaussian)

$$y = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2\sigma^2}(x-\mu)^2}$$

μ = constant. = mean of the distribution
 σ^2 = constant. = variance of the "
 σ " = constant = standard deviation

} We will learn
these concepts
in the next
two lectures.

{ Probability density function:

Def. A function $p(x)$ defined on $[a, b]$

is said to be a probability density (here, a can be $-\infty$)
(b can be ∞)

if 1. $p(x) \geq 0$ for all x

2. $\int_a^b p(x) dx = 1$. $\leftarrow [a, b]$
is the possible values of x

* probability density is similar to mass density.
except that total probability = 1, ALWAYS!

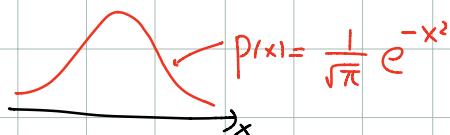
Def A variable x with probability density $p(x)$
is called a random variable.

E.g. $p(x) = \frac{1}{\sqrt{\pi}} e^{-x^2}$ is a probability density function

because $\begin{cases} 1). & p(x) \geq 0 \text{ for all } x. \\ 2). & \text{Fact } \int_{-\infty}^{\infty} \frac{1}{\sqrt{\pi}} e^{-x^2} dx = 1. \end{cases}$

E.g. (Probability VS Probability density)

Let, in the Galton board example,



What is the probability for a small ball
to arrive at $x=1$?

(~~sd.~~) At $x=1$, $p(1) = \frac{1}{\sqrt{\pi}} e^{-1}$

~~So, the probability is $\frac{1}{\sqrt{\pi}} e^{-1}$~~

~~WRONG!~~

NOTE Probability density \neq probability

(similarly to Mass density \neq mass)

At the point $x=1$, the width of the interval = 0,

so, the probability for a ball to arrive there

is zero.

More systematic way

to get probability from probability density:

Integrate the probability density!

(Just like how you get mass from mass density.)

- Probability from probability density function.

- The probability for a random variable takes on values in the interval $\alpha \leq x \leq \beta$:

$$\underline{P}(\alpha \leq x \leq \beta) = \int_{\alpha}^{\beta} p(x) dx.$$

just a notation

to denote the probability

e.g. $p(x) = \frac{1}{\sqrt{\pi}} e^{-x^2}$

$$\underline{P}(x=1) = \int_1^1 p(x) dx = \int_1^1 \frac{1}{\sqrt{\pi}} e^{-x^2} dx = 0$$

Ex. Let $p(x) = Cx^2$, $0 \leq x \leq 1$. $C = \text{const.}$

- be a probability density. \nwarrow possible values of x .

① Determine C .

② Find probability for x to be in $\frac{1}{2} \leq x \leq 1$.

<sol>

$$\textcircled{1} . 1 = \int_0^1 p(x) dx = C \int_0^1 x^2 dx = C \left[\frac{x^3}{3} \right]_0^1 = C \cdot \frac{1}{3} \therefore \underline{C = 3}$$

$$\textcircled{2} \underline{P}\left(\frac{1}{2} \leq x \leq 1\right) = \int_{\frac{1}{2}}^1 p(x) dx = \int_{\frac{1}{2}}^1 3 \cdot x^2 dx = \left[x^3 \right]_{\frac{1}{2}}^1 = 1 - \left(\frac{1}{2}\right)^3 = \frac{7}{8}.$$

Next lecture: - Cumulative function

— Mean (expectation).

— Some applications