

Numerical Methods for Geometric Motion

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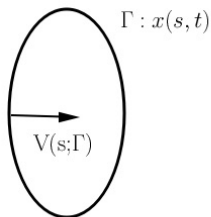
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Numerical Methods for PDEs on Surfaces, June 2017

Overview of the Talk

- Geometric Motion basics
- Comparison of numerical methods for local velocities (*i.e.* curvature motion). **High level: historical.**
- Extension to nonlocal velocities (generalized Mullins-Sekerka)
New work: technical

Geometric Motion Definition



Examples:

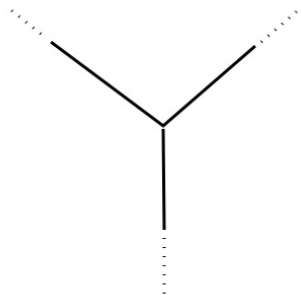
- $V = \kappa$ (curvature)
- $V = -\kappa_{ss}$ (surface diffusion)
- Mullins-Sekerka (nonlocal)

Numerical Challenges:

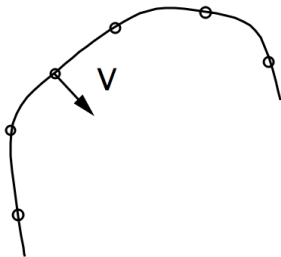
- Topological changes
- Viscosity solutions
- Networks with junctions

Applications:

- **Materials Science**
- Image processing
- Intrinsic Interest



Basic Discretization: Tracking



- Normal speed V “given”.
- Track points as a discrete approximation, updating the point locations using a small time step.
- Tangential speed is arbitrary.
- There are other approaches with strengths and weaknesses, discussed in the next section.

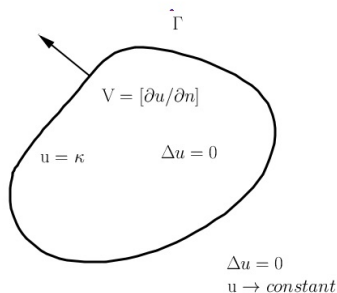
Allen-Cahn \rightarrow Curvature Motion

$$u_t = \epsilon^2 \Delta u - W'(u), \quad W'(u) = u^3 - u$$

Allen and Cahn 1979

- For discussion, consider $\epsilon = 0$
- A-C is then an autonomous ODE with fixed points $u = \pm 1$ (stable) and $u = 0$ (unstable) at each space location
- Solutions tend to $u = \pm 1$ in $O(1)$ time
- With $\epsilon > 0$ there is an interface of width $O(\epsilon)$ that is formed between the two phases
- As $\epsilon \rightarrow 0$ the interface tends to a curve that moves with curvature motion in $O(1/\epsilon^2)$ time scale.
- Studying the limiting problem directly gives insight and is easier computationally.

Mullins-Sekerka Flow



- Mullins and Sekerka 1963
- Sharp interface limit of Cahn Hilliard equations, Pego 1989 and Alikakos, Bates, and Chen 1994

New Problem

$$\begin{array}{c}
 \hat{u} = U_0(s) \\
 \text{to be determined} \\
 [\partial u / \partial n] = G(U_0(s)) \\
 \\
 \Delta u - u = 0 \\
 \\
 \Delta u - u = 0 \\
 u \rightarrow 0 \\
 \\
 V = \kappa + H(U_0(s))(\partial u / \partial n_- + \partial u / \partial n_+)
 \end{array}$$

- Limit of an activator-inhibitor reaction diffusion problem (Gierer-Meinhardt system with saturation)
- u is the inhibitor (global), v the activator (local to the curve)
- \mathcal{G} and \mathcal{H} involve the inner solution for the activator
- Moyles and Ward, *Studies in Applied Math* 2016

I: Level Set Methods

- **Osher and Sethian 1988**
- Γ described as the level set $\psi(x, t) = 0$
- Extend $V(\Gamma)$ smoothly to $V(x)$
- $\psi_t = -V|\nabla\psi|$ evolves all level sets with normal velocity V (Hamilton Jacobi equation).
- Curvature fits easily into this framework

$$\kappa = \nabla \cdot \left(\frac{\nabla\psi}{|\nabla\psi|} \right)$$

- Extensive literature on efficient implementations.
- V can come from other models.
- **Sethian movie**

Level Set Methods: Pros and Cons

Pros:

- Handles topological changes
- Computes viscosity solutions
- Easy extension to 3D
- Existing software
- Extended to curves on surfaces **MacDonald, Ruuth**

Cons:

- Difficult to get high accuracy
- Difficult to implement implicitly
- Cannot handle junctions

II: Convolution-Thresholding Methods.

- Ruuth 1998
- Let $\chi(t)$ be the characteristic set inside $\Gamma(t)$
- Solve $u_t = \Delta u$ with $u(x, 0) = \chi(t)$
- $\{x : u(x, k) > 1/2\}$ approximates $\chi(t + k)$
- Spectral approximation with adaptive quadrature and nonuniform FFT to approximate the PDE problem to high accuracy
- Richard extrapolation in time stepping

Convolution-Thresholding Methods: Pros and Cons

Pros:

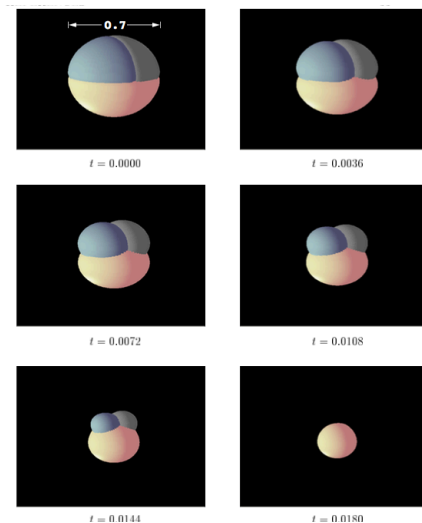
- Handles topological changes
- Easy extension to 3D
- Junctions
- High accuracy

Cons:

- Limited application
- Cannot handle mixed junctions

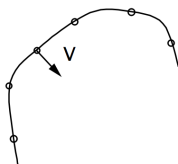
Convolution-Thresholding Methods: Old Picture

Ruuth



Esedoglu: new movie

IV: Curve tracking x formulation



- $x_t \cdot \hat{n} = V$
- Tangential velocity maintains scaled arc-length, impose this directly:

$$\frac{1}{2} \frac{\partial}{\partial \sigma} |x_\sigma|^2 = x_\sigma \cdot x_{\sigma\sigma} = 0 \quad \text{or} \quad |x_\sigma| = L$$

- Fix arbitrary constant:

$$\int_0^1 x_t \cdot \hat{\tau} d\sigma = 0$$

- Curvature $\kappa = x_{\sigma\sigma} \cdot (x_\sigma)^\perp / L^3$

Curve tracking \times formulation: Pros and Cons

Pros:

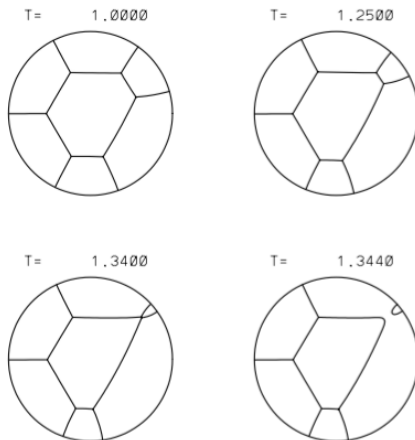
- High spatial accuracy
- Arbitrary time stepping (fully implicit)
- Handles mixed junctions

Cons:

- Does not handle topological changes
- No (easy) extension to 3D:
Nurnberg

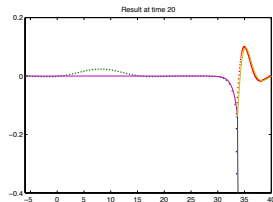
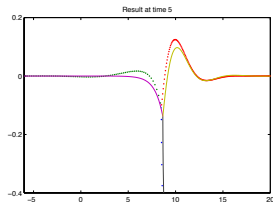
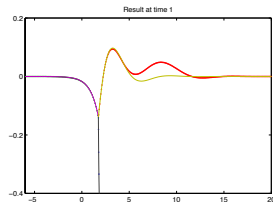
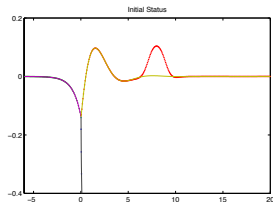
Surface tracking for other problems: **Glimm, Krasny**

Curve tracking x example: crystal grain evolution



Bronsard and Wetton 1995

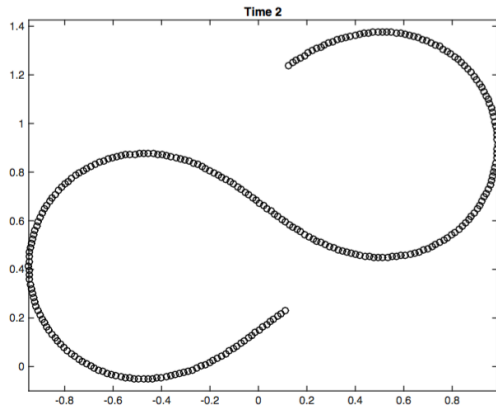
Curve tracking x example: quarter loop



Pan and Wetton 2008

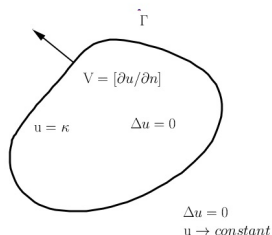
Curve tracking \times example: general local motion

$$V(\kappa, \kappa_{SS}, L)$$



Wetton 2011 unpublished

Mullins Sekerka



- **Zhu, Chen and Hou 1995**
- Angle tracking formulation, spectral in σ
- Single layer potential formulation

$$u(y) = C(t) + \frac{1}{2\pi} \int_{\Gamma} \ln |x - y| f(s) ds$$

- Singular boundary integral problem to match $u = \kappa$.
- Potential $f(s)$ is exactly $V = [\partial u / \partial n]$.
- Stiffest evolution term is spectrally diagonal, IMEX method

Generalized Mullins Sekerka problem

$$\begin{array}{c}
 \hat{u} = U_0(s) \\
 \text{to be determined} \\
 [\partial u / \partial n] = G(U_0(s)) \\
 \Delta u - u = 0 \\
 \Delta u - u = 0 \\
 u \rightarrow 0 \\
 V = \kappa + H(U_0(s))(\partial u / \partial n_- + \partial u / \partial n_+)
 \end{array}$$

- **Moyles and Wetton, JCP 2015**
- x tracking formulation, second order finite differences in σ , fully implicit in time
- Single layer potential formulation

$$u(y) = \frac{1}{2\pi} \int_{\Gamma} K_0(|x - y|) f(s) ds$$

- Singular boundary integral problem to match $u = U_0(s)$.
- $f(s) = [\partial u / \partial n]$, and $\partial u / \partial n_+ + \partial u / \partial n_-$ can be determined from f with a non-singular integral.

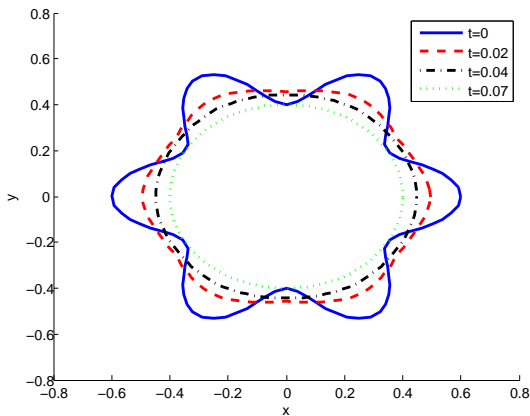
Generalized Mullins Sekerka problem cont.

- Discretize with N points in $\sigma \in [0, 1]$.
- Use discrete unknowns X , F , U_0 , V and L ($5N + 1$).
- Backward Euler time stepping
- $(X^{n+1} - X^n) \cdot (D_1 X^{n+1} / L)^\perp - kV^{n+1} = 0$ normal velocity (N)
- $|D_+ X^{n+1}|^2 - (L^{n+1})^2 = 0$ scaled arc length (N)
- $\sum (X^{n+1} - X^n) \cdot D_1 X^{n+1} = 0$ arbitrary tangential constant (1)
- $\mathbf{M}_1 F^{n+1} - U_0^{n+1} = 0$ singular integral equation (N)
- $F^{n+1} - \mathcal{G}(U_0^{n+1}) = 0$ matching condition (N)
- $D_2 X^{n+1} \cdot (D_1 X^{n+1})^\perp / L^3 + \mathcal{H}(U_0^{n+1}) \mathbf{M}_2 F^{n+1} - V^{n+1} = 0$ velocity (N)
- Nonlinear system solved with Newton's iterations
- \mathbf{M}_1 and \mathbf{M}_2 are dense, other Jacobian blocks are sparse.

Generalized Mullins Sekerka problem cont.

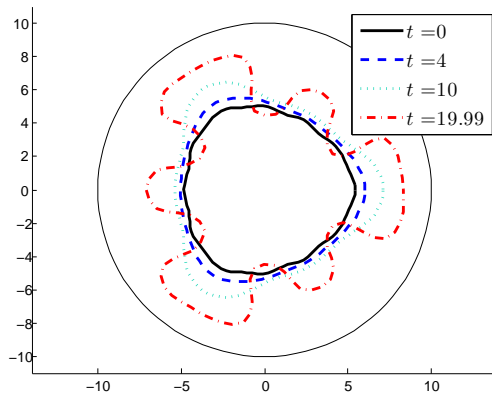
- Problem has an index-1 DAE structure, high order accurate time stepping is possible.
- Product trapezoid rule used for the singular integral. Errors $O(h^2 \log h)$, $h = \Delta\sigma$.
- Higher order quadrature is possible [Alpert 1999](#), [Quaife 2011](#).
- We use a direct solver. Iterative Krylov subspace solvers could be possible, \mathbf{M}_1 and \mathbf{M}_2 can be applied efficiently using fast multipole techniques.
- The $U_0(\Gamma)$ sub-problem can fail to have a solution and there are non-unique solutions.

Generalized Mullins Sekerka problem results I



Possible bifurcations in the $U_0(\Gamma)$ sub-problem

Generalized Mullins Sekerka problem results II



3-mode buckling (Movie)

Summary

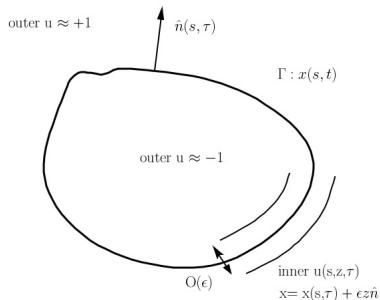
- Some history and comparison of methods for local geometric motion
- New framework to handle a general class of 2D nonlocal geometric motion problems. Easy to adapt to new problem structures.
- Fully implicit time stepping.
- Current implementation is low order, but efficient and high order methods are possible.

Allen-Cahn \rightarrow Curvature Motion cont.

$$u_t = \epsilon^2 \Delta u - W'(u), \quad W'(u) = u^3 + u$$

Outer solution $u = u^{(0)} + \epsilon u^{(1)} + \dots$

- $u(x(s, t), t) = 0$ describes the interface.
- $O(1) : u_t^{(0)} = -W'(u^{(0)})$ so $u^{(0)} \rightarrow \pm 1$.
- $O(\epsilon) : u_t^{(1)} = -W''(u^{(0)})u^{(1)} = -2u^{(1)}$ so $u^{(1)} \equiv 0$.



Allen-Cahn \rightarrow Curvature Motion cont.

$$u_t = \epsilon^2 \Delta u - W'(u), \quad W'(u) = u^3 + u$$

- $\tau = \epsilon^2 t$.
- z is the interface normal direction, scaled by ϵ .
- $u_t = \epsilon V \partial u / \partial z + \dots$ ($V = \partial x / \partial \tau \cdot \hat{n}$)
- $\epsilon^2 \Delta u = \partial^2 u / \partial z^2 - \epsilon \kappa \partial u / \partial z + \dots$

Inner solution $u = u^{(0)} + \epsilon u^{(1)} + \dots$

- $O(1)$: $\partial^2 u^{(0)} / \partial z^2 - W'(u^{(0)}) = 0$. To match outer solution

$$u^{(0)}(z) = \tanh(z/2).$$

- $O(\epsilon)$: $V \partial u^{(0)} / \partial z = \partial^2 u^{(1)} / \partial z^2 - W''(u^{(0)}) u^{(1)} - \kappa \partial u^{(0)} / \partial z$
- Solvability condition $V = -\kappa$.

III: Curve tracking angle formulation

$$\mathbf{x}_t = V\hat{\mathbf{n}} + U\hat{\mathbf{t}}$$

- Tangential velocity U to be determined
- Curve length $L(t)$ can change.
- Scaled arc length $\sigma = s/L \in [0, 1]$, $\hat{\mathbf{t}} = \mathbf{x}_\sigma/L$, $\hat{\mathbf{n}} = \hat{\mathbf{t}}^\perp$
- Write $\mathbf{x}_\sigma = L(\cos \theta, \sin \theta)$. Use θ and U as unknowns.
- Differentiate equation with σ , equate $\hat{\mathbf{n}}$ and $\hat{\mathbf{t}}$ components:

$$\hat{\mathbf{t}} : \dot{L} = -V\theta_\sigma + U_\sigma$$

$$\hat{\mathbf{n}} : L\theta_t = V_\sigma + U\theta_s$$

- Curvature $\kappa = \theta_s = \theta_\sigma/L$.
- Stiffest term $\theta_t \sim \theta_{\sigma\sigma}$.

Curve tracking angle formulation: Pros and Cons

Pros:

- High spatial accuracy
- Efficient IMEX time stepping

Cons:

- Does not handle topological changes
- No extension to 3D
- Not a natural formulation for junctions