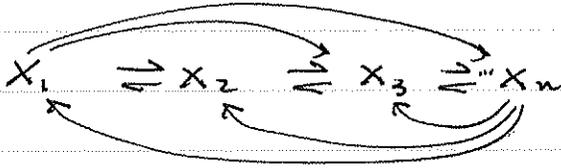


Generalizing our Results to : • Systems of n eqns
 • Nonhomogeneous sys. of ODEs.

Larger Systems



← n variables with various interactions / interconversions
 This may result in a system of n ODEs:

$$\left. \begin{aligned} \frac{dx_1}{dt} &= a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n \\ \vdots \\ \frac{dx_n}{dt} &= a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n \end{aligned} \right\} \begin{array}{l} n \text{ coupled first order} \\ \text{linear ODEs.} \end{array}$$

↙ $n \times n$ matrix

$$\vec{x}(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_n(t) \end{pmatrix} \quad \frac{d\vec{x}}{dt} = M\vec{x}, \quad M = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \vdots & \vdots & \dots & \vdots \\ a_{n1} & \dots & \dots & a_{nn} \end{pmatrix}$$

$$\vec{x}(0) = \begin{pmatrix} x_1(0) \\ x_2(0) \\ \vdots \\ x_n(0) \end{pmatrix} \equiv \vec{x}_0$$

The solns are still in the form

$$\vec{x}(t) = \vec{v} e^{rt}$$

eigenvalue
 eigenvector (now an n -vector)

where r satisfies $M \cdot \vec{v} = r \vec{v}$

$$\det(M - rI) = 0 \quad (1) \quad \text{C.i.e. } r \text{ is still an eigenvalue.}$$

$$\vec{v} \text{ satisfies } (M - rI) \cdot \vec{v} = 0 \quad (2)$$

Now it will be harder to find r : its characteristic eqn, obtained from (1) is an n th degree polynomial:

$$r^n + \alpha_1 r^{n-1} + \alpha_2 r^{n-2} + \dots + \alpha_n = 0$$

(whose roots may be hard to compute analytically). $r = r_1, r_2, \dots, r_n$

- some roots could be real

- some " " complex ← these always come in pairs

$$r = \sigma_j \pm \mu_j i$$

complex conjugate.

The general solution is typically: (for roots with none repeated)

$$X(t) = c_1 \vec{v}_1 e^{r_1 t} + c_2 \vec{v}_2 e^{r_2 t} + \dots + c_n \vec{v}_n e^{r_n t}$$

Special cases:

- complex roots $r_{1,2} = \sigma \pm \mu i$

- form the real valued solns for each such pair

- (see lecture on complex roots for procedure).

- repeated roots: follow procedure as described for 2x2 case.

To find the values of c_1, c_2, \dots, c_n : use ICs, plug in $t=0$ into general soln.

Remark: The n solns $\vec{x}_1(t) = \vec{v}_1 e^{r_1 t}, \dots, \vec{x}_n(t) = \vec{v}_n e^{r_n t}$ should, as usual, be a (linearly independent) set of solns, i.e. a fundamental set of solns. We can test this by checking that the Wronskian

$$W = \det [\vec{x}_1 \quad \vec{x}_2 \quad \dots \quad \vec{x}_n] \neq 0$$

is that $\det [\vec{v}_1 \quad \vec{v}_2 \quad \dots \quad \vec{v}_n] e^{r_1 t} e^{r_2 t} \dots e^{r_n t} \neq 0$
↑
this stuff is never 0

so it suffices to check that this part $\neq 0$.

Example of a 3x3 system

$$\frac{d\vec{x}}{dt} = \begin{pmatrix} \frac{dx}{dt} \\ \frac{dy}{dt} \\ \frac{dz}{dt} \end{pmatrix} = \begin{pmatrix} x + 2y - z \\ y + z \\ -y + z \end{pmatrix}$$

Can write in usual matrix form:

$$\vec{x}' = M\vec{x} \quad M = \begin{pmatrix} 1 & 2 & -1 \\ 0 & 1 & 1 \\ 0 & -1 & 1 \end{pmatrix}$$

As usual, find eigenvalues + eigenvectors.

eigenvalues:

$$\det(M - rI) = \det \begin{pmatrix} 1-r & 2 & -1 \\ 0 & 1-r & 1 \\ 0 & -1 & 1-r \end{pmatrix}$$

$$= (1-r) \begin{vmatrix} 1-r & 1 \\ -1 & 1-r \end{vmatrix} = (1-r)((1-r)^2 + 1) = 0$$

char. eqn: $(1-r)((1-r)^2 + 1) = 0 \Rightarrow$ either $1-r = 0 \Rightarrow r = 1$
 or $((1-r)^2 + 1) = 0 \Rightarrow 1-r = \pm\sqrt{-1} = \pm i$
 $r = 1 \pm i$

eigenvalues $r = 1, 1+i, 1-i$
(complex conjugate pair)

eigenvectors: $(M - rI) \cdot \vec{v} = 0$

$$\begin{pmatrix} 1-r & 2 & -1 \\ 0 & 1-r & 1 \\ 0 & -1 & 1-r \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ v_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\left. \begin{aligned} (1-r)v_1 + 2v_2 - v_3 &= 0 \\ (1-r)v_2 + v_3 &= 0 \\ -1v_2 + (1-r)v_3 &= 0 \end{aligned} \right\} \text{eqns are always redundant}$$

for eigenvalue $r_1 = 1$ get $2v_2 - v_3 = 0$
 $v_3 = 0$
 $-v_2 = 0$

pick v_1 arbitrarily, e.g. $v_1 = 1$ and note that $v_2 = 0, v_3 = 0$

$$\Rightarrow \text{eigenvector } \vec{v}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\vec{x}_1(t) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} e^{1 \cdot t}$$

\nwarrow
 $\vec{v}_1 e^{r_1 t}$

for eigenvalues $r_{2,3} = 1 \pm i$ get eigenvectors $\vec{v}_{2,3} = \begin{pmatrix} 2 \mp i \\ 0 \pm i \\ -1 \pm 0i \end{pmatrix}$

$$\vec{v}_{2,3} = \begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix} \pm i \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \equiv \vec{a} \pm \vec{b}i$$

where: $\nwarrow \vec{a}$ $\swarrow \vec{b}$

$$\vec{x}_{2,3} = \vec{v}_{2,3} e^{r_{2,3} t} \quad \text{are complex valued}$$

but as usual, we can form two real valued solns from the real/imag. parts of $\vec{v}_{2,3}$, $e^{r_{2,3} t}$.

General soln is

$$\vec{X}(t) = c_1 \vec{v}_1 e^{r_1 t} + c_2 e^{\sigma t} \overbrace{(\vec{a} \cos \mu t - \vec{b} \sin \mu t)}^{\text{"}\vec{u}(t)\text{"}} + c_3 e^{\sigma t} \underbrace{(\vec{b} \cos \mu t + \vec{a} \sin \mu t)}_{\text{"}\vec{v}(t)\text{"}}$$

$$\begin{aligned} \text{when } \sigma &= \operatorname{Re}(r_{2,3}) = 1 \\ \mu &= \operatorname{Im}(r_{2,3}) = 1 \end{aligned}$$

\vec{u}, \vec{v} real valued.

so

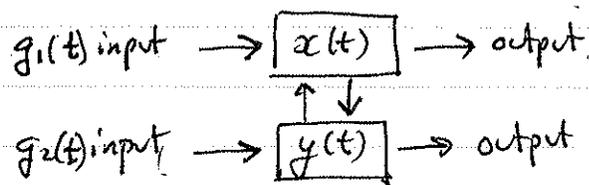
$$\begin{aligned} \vec{X}(t) &= c_1 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} e^t + c_2 e^t \left[\begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix} \cos t - \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \sin t \right] \\ &\quad + c_3 e^t \left[\begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix} \cos t + \begin{pmatrix} 2 \\ 0 \\ -1 \end{pmatrix} \sin t \right] \end{aligned}$$

Components of soln:

$$\vec{X}(t) = \begin{pmatrix} x(t) \\ y(t) \\ z(t) \end{pmatrix} = \begin{pmatrix} c_1 + 2c_2(\cos t + \sin t) + c_3(\cos t + 2\sin t) \\ -c_2 \sin t + c_3 \cos t \\ -c_2 \cos t - c_3 \sin t \end{pmatrix} e^t$$

Brief view of Nonhomogeneous Systems of eqns.

(- as in 2nd order eqn, this arises from some input or forcing function



Example:

$$\frac{d\vec{X}(t)}{dt} = M\vec{X} + \vec{g}(t)$$

See Boyce + DiPrima pp 432-435 for Undet'd coeffs soln methods
438-39 " Laplace Tr. " "

Here we'll consider only Undet'd coeffs and one example.

p440 # 7

$$\frac{d\vec{X}}{dt} = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix} \vec{X} + \begin{pmatrix} 2 \\ -1 \end{pmatrix} e^t \leftarrow \vec{g}(t)$$

first let us examine the eigenvalues of the homog. system (to ensure no duplication of soln to homog. sys.)

$$M = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix} \text{ eigenvalues: } \det \begin{pmatrix} 1-r & 1 \\ 4 & 1-r \end{pmatrix} = (1-r)^2 - 4 = 0$$

$$(1-r)^2 = 4 \Rightarrow 1-r = \pm 2$$

$$r = 3, -1$$

So homog soln will be of the form

$c_1 \vec{v}_1 e^{3t} + c_2 \vec{v}_2 e^{-t}$, and not duplicated by any particular soln in the form

$$\vec{X}_p(t) = \vec{A} e^t \leftarrow \text{i.e. form similar to } \vec{g}(t)$$

Thus, this is a good guess for a partic. soln. where $\vec{A} = \begin{pmatrix} a_0 \\ b_0 \end{pmatrix}$

Now compute $\frac{d\vec{X}_p}{dt} = \vec{A} e^t$, plug into ODE:

$$\vec{A} e^t = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix} \vec{A} e^t + \begin{pmatrix} 2 \\ -1 \end{pmatrix} e^t$$

$$\begin{pmatrix} a_0 \\ b_0 \end{pmatrix} = \begin{pmatrix} a_0 + b_0 \\ 4a_0 + b_0 \end{pmatrix} + \begin{pmatrix} 2 \\ -1 \end{pmatrix} \Rightarrow \begin{pmatrix} -b_0 \\ -4a_0 \end{pmatrix} = \begin{pmatrix} 2 \\ -1 \end{pmatrix} \Rightarrow \begin{matrix} a_0 = 1/4 \\ b_0 = -2 \end{matrix}$$

Conclude: $\vec{A} = \begin{pmatrix} 1/4 \\ -2 \end{pmatrix}$, so $\vec{x}_p = \begin{pmatrix} 1/4 \\ -2 \end{pmatrix} e^t$

It turns out (verify!) that soln to hom sys is

$$\vec{x}_h(t) = c_1 \begin{pmatrix} 1 \\ 2 \end{pmatrix} e^{3t} + c_2 \begin{pmatrix} 1 \\ -2 \end{pmatrix} e^{-t}$$

the particular soln we just found

So soln to full problem is: $\vec{x}(t) = \vec{x}_h(t) + \vec{x}_p(t)$

$$\vec{x}(t) = c_1 \begin{pmatrix} 1 \\ 2 \end{pmatrix} e^{3t} + c_2 \begin{pmatrix} 1 \\ -2 \end{pmatrix} e^{-t} + \begin{pmatrix} 1/4 \\ -2 \end{pmatrix} e^t$$

Remarks: ① if the input ($g(t)$) has a form similar to parts of $\vec{x}_h(t)$ then have to revise the guess. See Ex. 2 p 435

e.g. If $g(t) = \vec{c} e^{-t}$, ^{then,} Rather than take $\vec{A} e^{-t}$ we'd have to consider $\vec{A} t e^{-t} + \vec{B} e^{-t} !!$

which duplicates

② Undet'd coeffs, as usual applies only to simple inputs such as polynomial, exp, sine/cosine, or their products.

③ for constant inputs, things are easy! We'll restrict our goals to those simplest cases.