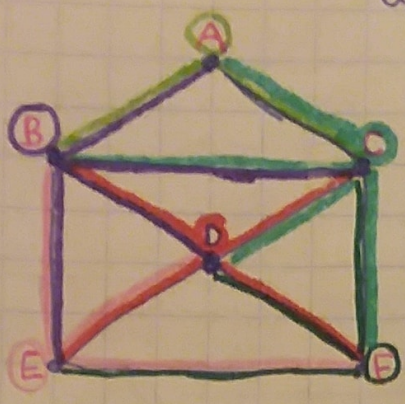


#6.1

#4

Question: Does the graph have an Euler circuit?



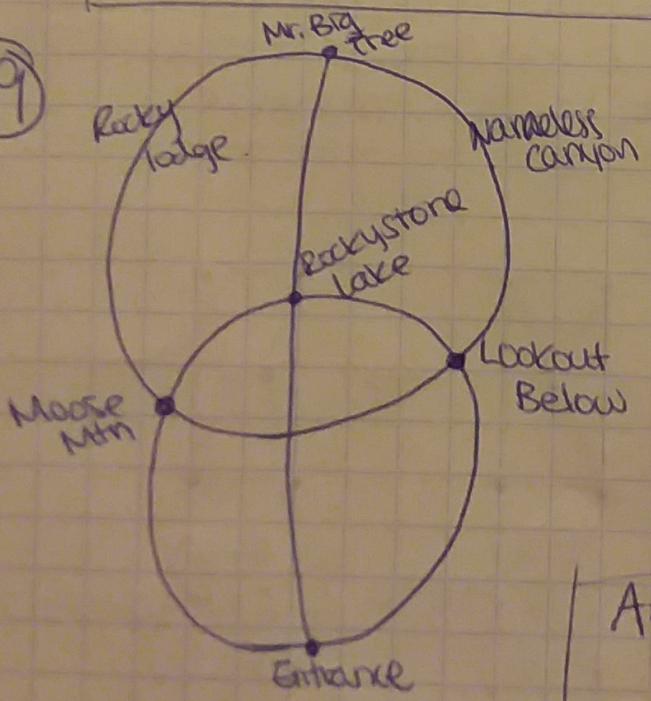
* Start by checking the degree of each vertex *

- deg(A) = 2 ✓
 - deg(B) = 4 ✓
 - deg(C) = 4 ✓
 - deg(D) = 4 ✓
 - deg(E) = 3 ×
 - deg(F) = 3 ×
- } odd # degrees

B/C each degree must be even to have an Euler Circuit (thus being able to walk across each bridge exactly once & return to starting point).

A: deg(E) and deg(F) are odd, therefore a walk around this graph to prove an Euler Circuit is impossible

#9

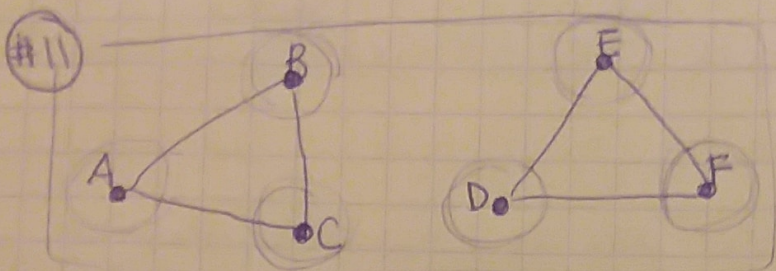


What we know:

* deg(Entrance) = 3 (Mtn, lake, lookout)

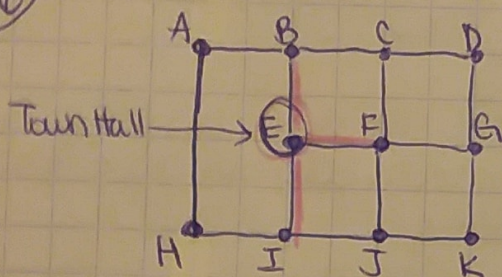
To drive each road exactly once and return to the starting point, the degree of each vertex must be an even #.

A: deg(Entrance) is 3, odd #
 ∴ impossible for a trip that traverses each road exactly once and returns to the entrance



Each vertex degree is 2, even number, thus if each triangle were its separate graph Euler Circuit would be possible. However, in this graph we have a set of disconnected triangles, no path exists between eg. A to D, \therefore no Euler Circuit in this graph.

#16



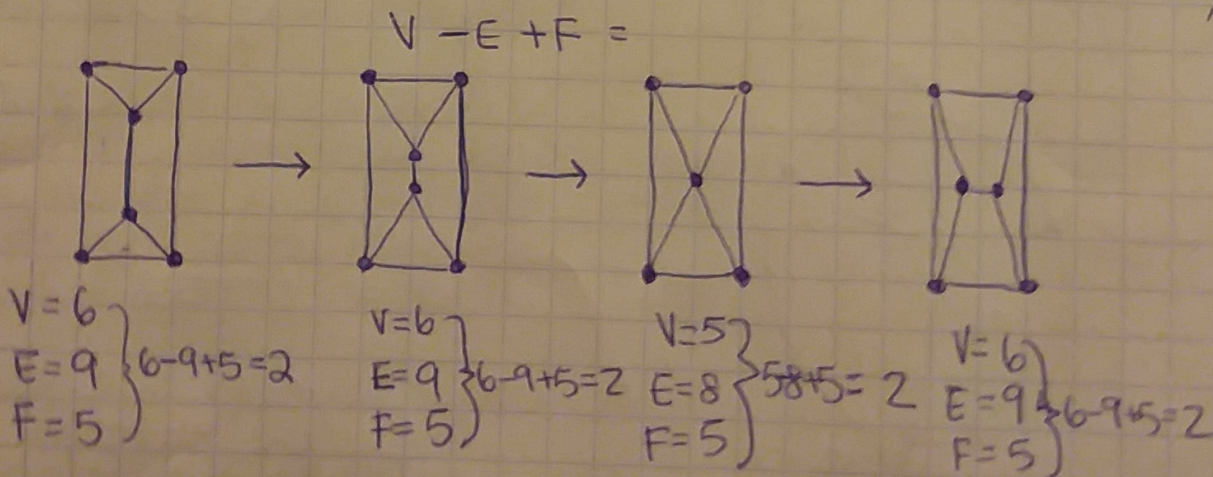
In order for snowplow to clear each street exactly once and return to starting point, the degree of each vertex must be an even #.

$$\text{deg}(E) = 3$$

A: There'd be no way to both leave from and arrive at vertex E (Town Hall) on each plow to go through each street. Therefore with no even Euler Circuit, it is impossible.

#6.2

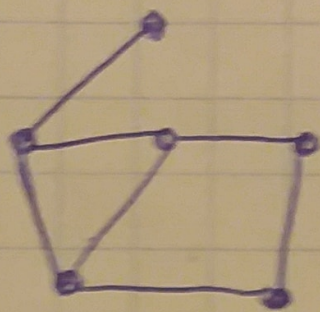
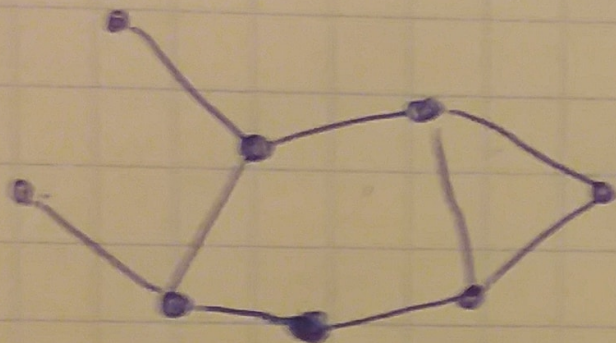
#10



A: The changes in the # of edges and vertices keeps the Euler characteristic constant at 2.

#26

- two component graph -



$$V = 14$$

$$E = 16$$

$$F = 5$$

$$V - E + F$$

↓

$$14 - 16 + 5 = \textcircled{3}$$

This graph has an Euler characteristic of 3