

Week 9 : Probability

* * Not in your textbook: Probability Appendix
* * linked to main course website, in schedule at
Week 9

Concepts aren't tough, but new notation and
Vocabulary. Make sure to review between classes.

Probability Basics

- A probability is a number between 0 and 1
We interpret it as "likelihood"

1: will certainly happen

0.5: 50/50 happen or not

- If (say) a probability is $\frac{1}{3}$: (limit)
If we run the event many, many times,
our desired outcome will happen
in $\frac{1}{3}$ of trials

Notation

Events result in values
↑ capital letters (usually)
↑ lower-case (usually)

eg Event: "outcome of a dice roll" X
Value: "4", "5", "1"

$\Pr(X=4)$: ← number probability dice rolls 4
 $= \frac{1}{6}$

If x is 1, 2, 3, 4, 5, or 6, then

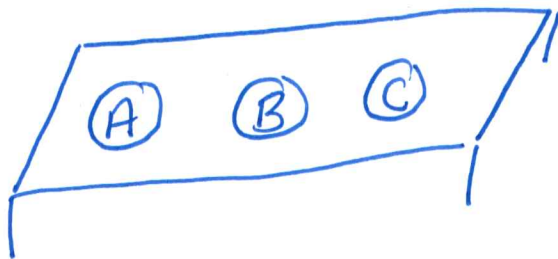
$$\Pr(X=x) = 1/6$$

↑
event
(roll)

↑
value

$$\Pr(X=1/2) = 0 \quad (\text{can't roll } 1/2 \text{ on a dice})$$

eg.



A tester chooses } Event:
one product. } X

Values X can take: A, B, C

What is the probability
our product (A) ?

We write: $\Pr(X=A)$
↑ choice ↑ our brand

Furthermore: Y : tester chooses a chair to sit in

Values of Y : L, R

$$\Pr(X=B \text{ and } Y=R) :$$

probability that the tester chooses product B AND sit in right chair

Note: "or" means "and/or"

$$\Pr(X=x \text{ or } X \neq x) = 1$$

↑
same event

100% probability something does or does not happen

$$\Pr(X=x) = 1 - \underbrace{\Pr(X \neq x)}_{\text{other values}}$$

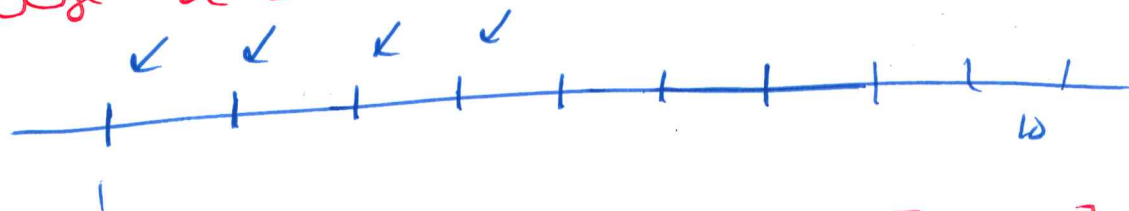
value x

Note: discrete vs continuous

Discrete: things can be listed separately

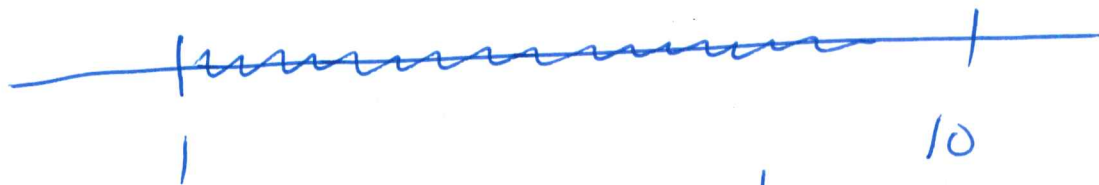
Continuous: things exist on a continuum

(ex) Choose a whole number in $[1, 10]$



discrete

(ex) Choose any real number in $[1, 10]$



so many values

continuous

Ⓧ Roll 3 dice, add values
3, 4, 5, ..., 18

DISCRETE

Ⓧ Number of pets you have
0, 1, 2, 3, ...

DISCRETE

Ⓧ Exact age at noon today
[0, ...]

CONTINUOUS

Ⓧ Volume of a box.
[0, —

CONTINUOUS

Syllabus: only accountable for continuous systems

Since discrete more familiar, we sometimes use them to illustrate concepts.

Cumulative Distribution Function

We can ask: T : temp tomorrow

- $\Pr(T \leq 0)$ ← Prob freezing?
- $\Pr(T \leq 10)$ ← Prob at most 10°?
- $\Pr(T \leq 20)$ ← Prob at most 20°?

Define: $F(x) = \Pr(T \leq x)$ (useful later)

$F(100)$ high
 $F(200)$ higher
 $F(1000000) \approx 1$

$F(0)$ $\frac{1}{10}$
 $F(-100) \approx 0$
 $F(-200)$

The cumulative distribution function for any random variable X , denoted $F(x)$,

is:

$$F(x) = \Pr(X \leq x)$$

↑ event ↑ value

Properties:

• $0 \leq F(x) \leq 1$ for all x

• $\lim_{x \rightarrow \infty} F(x) = 1$

As $x \uparrow$, easier to be less than x

• $\lim_{x \rightarrow -\infty} F(x) = 0$

As $x \downarrow$, harder to be less than x

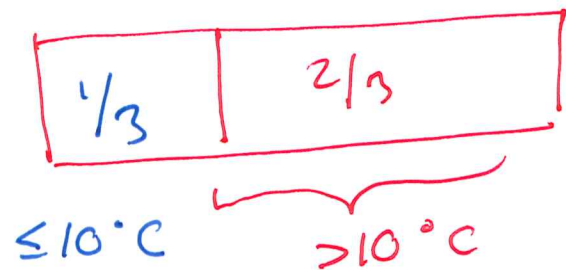
• $F(x)$ nondecreasing

(ex)
2/3

Half of days below ^(or=) 20 degrees,
of days were above 10 degrees

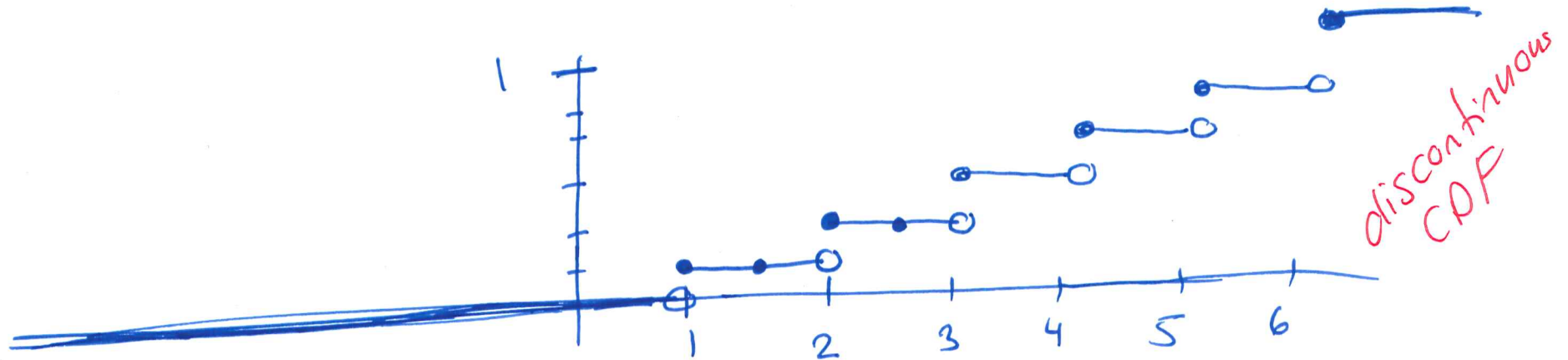
$$F(20) = \Pr(T \leq 20) = 1/2$$

$$F(10) = \Pr(T \leq 10) = 1 - \Pr(T > 10) = 1 - 2/3 = 1/3$$



ex Sketch $F(x)$ for dice roll.

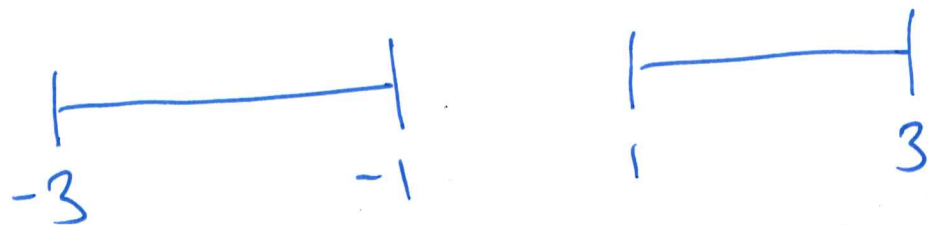
X : outcome
 x : values



$$F(1) = \Pr(X \leq 1) = \Pr(X=1) = 1/6$$
$$F(1.5) = \Pr(X \leq 1.5) = \Pr(X=1) = 1/6$$
$$F(2.5) = \Pr(X \leq 2.5) = \Pr(X=1 \text{ or } X=2) = 2/6 = 1/3$$
$$F(2) = \Pr(X \leq 2) = \Pr(X=1 \text{ or } X=2) = 1/3$$
$$F(0.9) = \Pr(X \leq 0.9) = 0$$
$$F(10) = \Pr(X \leq 10) = 1$$

(discrete)

(ex) Choose a number uniformly at random
 ↑ no preference
 from $[-3, -1] \cup [1, 3]$



Cumulative Distribution Function (CDF)

$$F(-1) = \Pr(X \leq -1) = 1/2$$

$$F(0) = \Pr(X \leq 0) = 1/2$$

$[-3, -1]$

$$F(-2) = \Pr(X \leq -2) = 1/4$$



$1/4$ of total range

$$F(2) = \Pr(X \leq 2) = 3/4$$



$3/4$ of total range

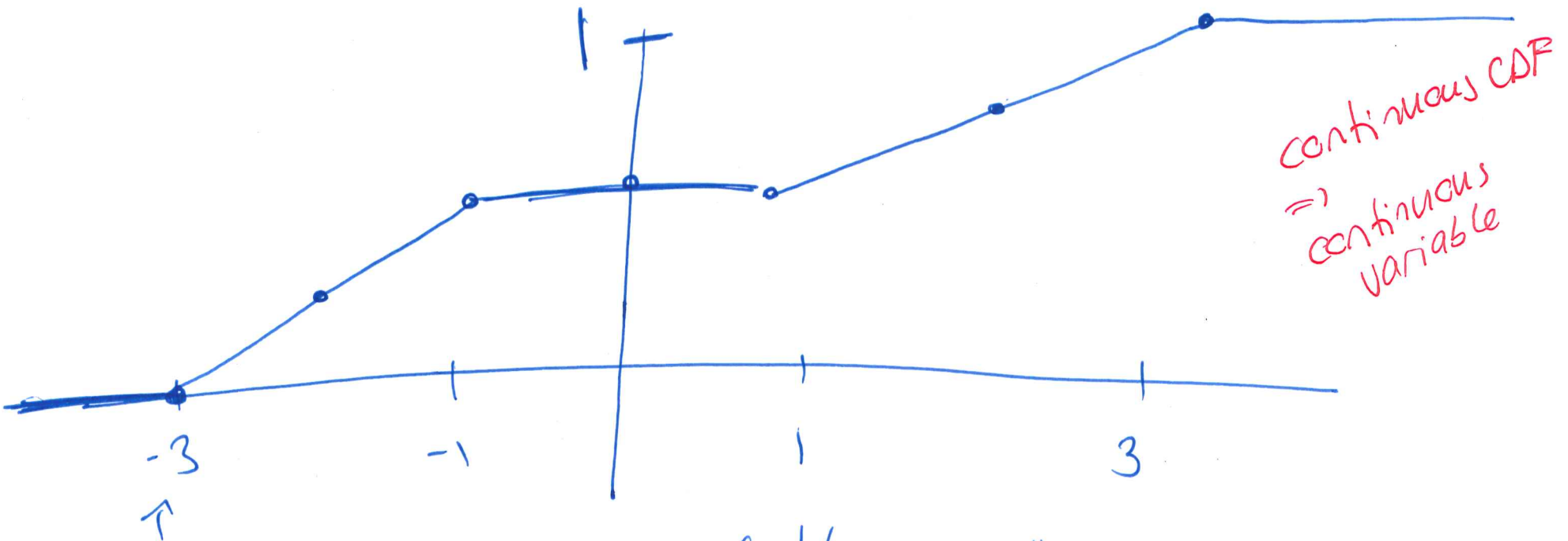
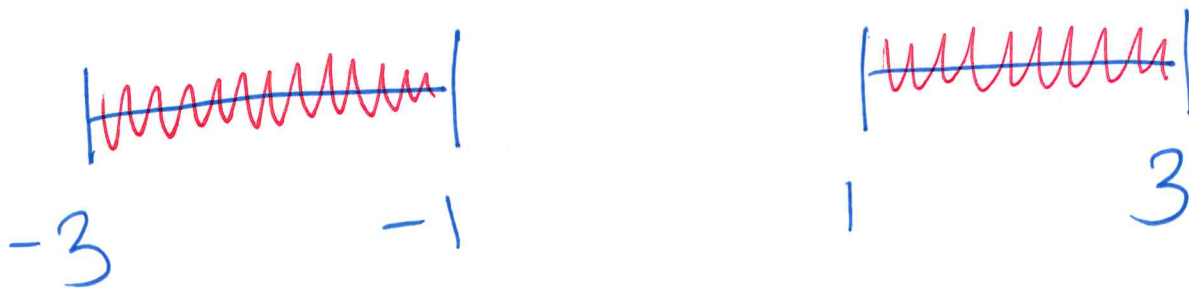
Sketch

$F(x)$

$$F(0.9) = \Pr(X \leq 0.9) = 1/2$$



$1/2$ of total range



continuous CDF
 \Rightarrow continuous variable

-3 : one number out of infinitely many #s
 odds of choosing -3 : infinitely small
 i.e. 0

Def: Continuous random variable
has a continuous CDF ($F(x)$)

Property: For any continuous random variable X
and any value x ,

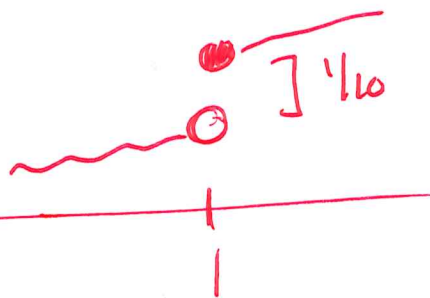
$$\Pr(X=x) = 0$$

Why?

Imagine

$$\Pr(X=1) = 1/10$$

CDF:



jump
discontinuity

vs

$$\Pr(X \leq 0.9999)$$
$$\Pr(X \leq 1)$$

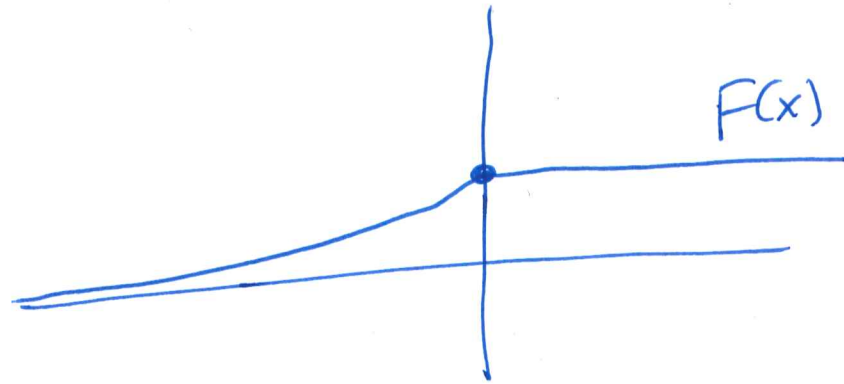
← includes event
of likelihood $1/10$
not in other
probability

$$\textcircled{ax} \quad F(x) = \begin{cases} e^x & \text{when } x \leq 0 \\ 1 & \text{when } x > 0 \end{cases}$$

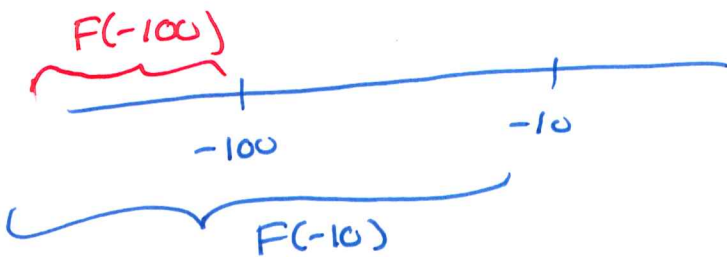
Compute:

$$\begin{aligned} \Pr(X < 0) &= P(X \leq 0) \\ &= F(0) = e^0 = 1 \end{aligned}$$

$$\begin{aligned} \Pr(X \leq -1) &= F(-1) \\ &= e^{-1} = 1/e \end{aligned}$$



$$\Pr(-100 \leq X \leq -10) =$$



$$\begin{aligned} &= \Pr(X \leq -10 \text{ and } X > -100) \\ &= \underbrace{F(-10)}_{\substack{\text{events with} \\ X \leq -10: \\ \text{include}}} - \underbrace{F(-100)}_{\substack{\text{events with} \\ X \leq -100: \\ \text{EXCLUDE}}} = e^{-10} - e^{-100} \end{aligned}$$

If $F(x)$ is a CDF for X : (continuous)

$$\Pr(a \leq X \leq b) = F(b) - F(a)$$

\uparrow
 $\Pr(X \leq b)$

\uparrow
take out events
w/ $X \leq a$