

New Topic - Integration

Course: Vectors ✓
Multivariable Functions ✓
Integration ←
Continuous Probability
Series

Ch 5.1: Approximating areas under curves

Why is this useful?

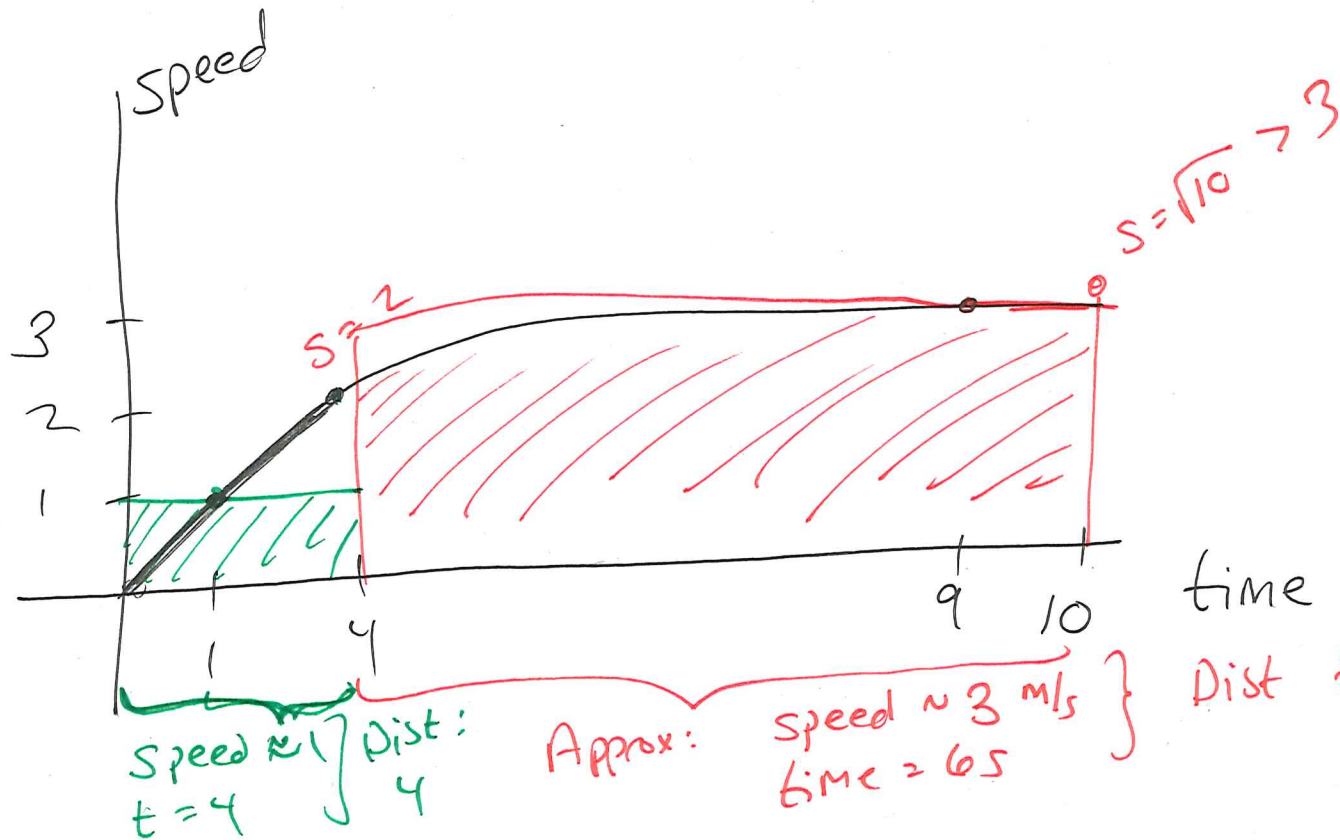
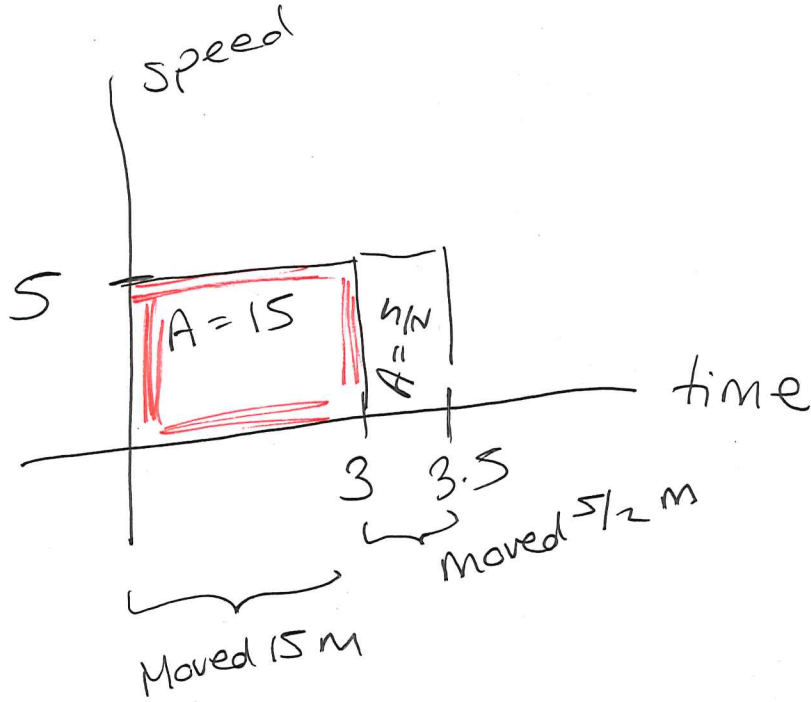
example

$$\text{DIST} = \text{RATE} \times \text{TIME}$$

5 m/s, 3 sec : dist travelled 15 m

5 m/s, 1/2 sec : " " 2.5 m

At time t , $0 \leq t \leq 10$,
speed: \sqrt{t} m/s

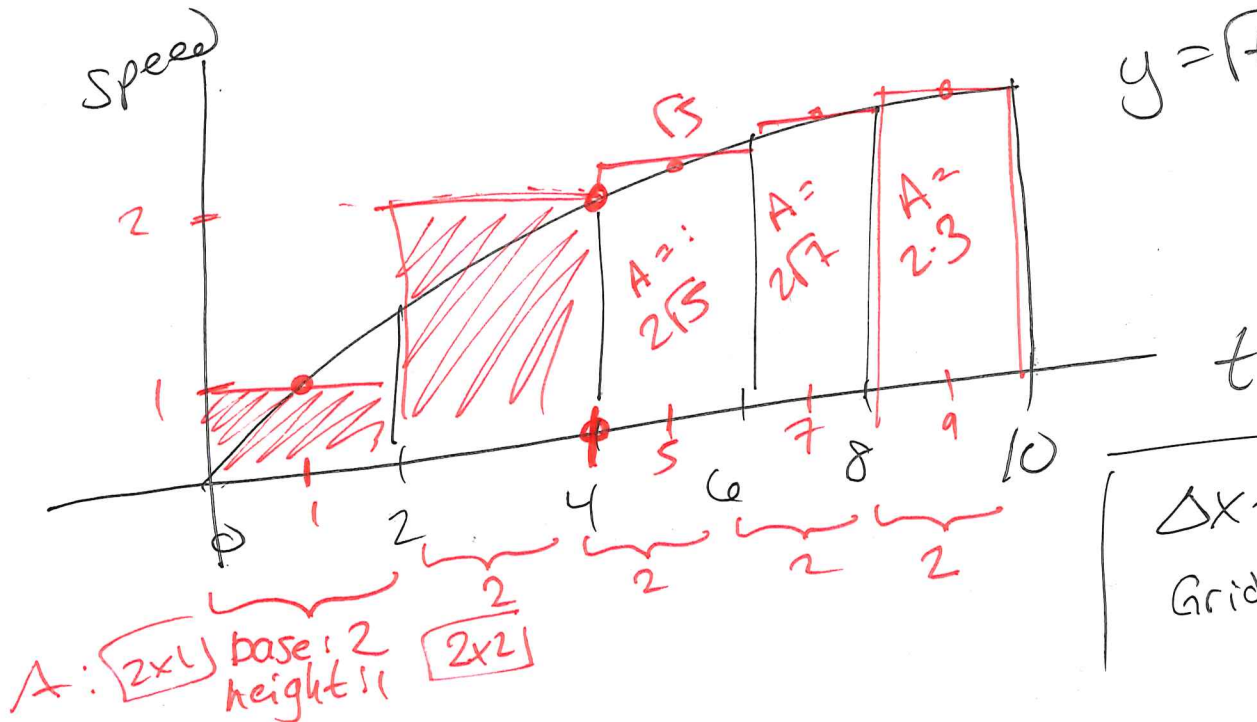


Approx dist travelled:
 $4 + 18 = 22\text{ m}$

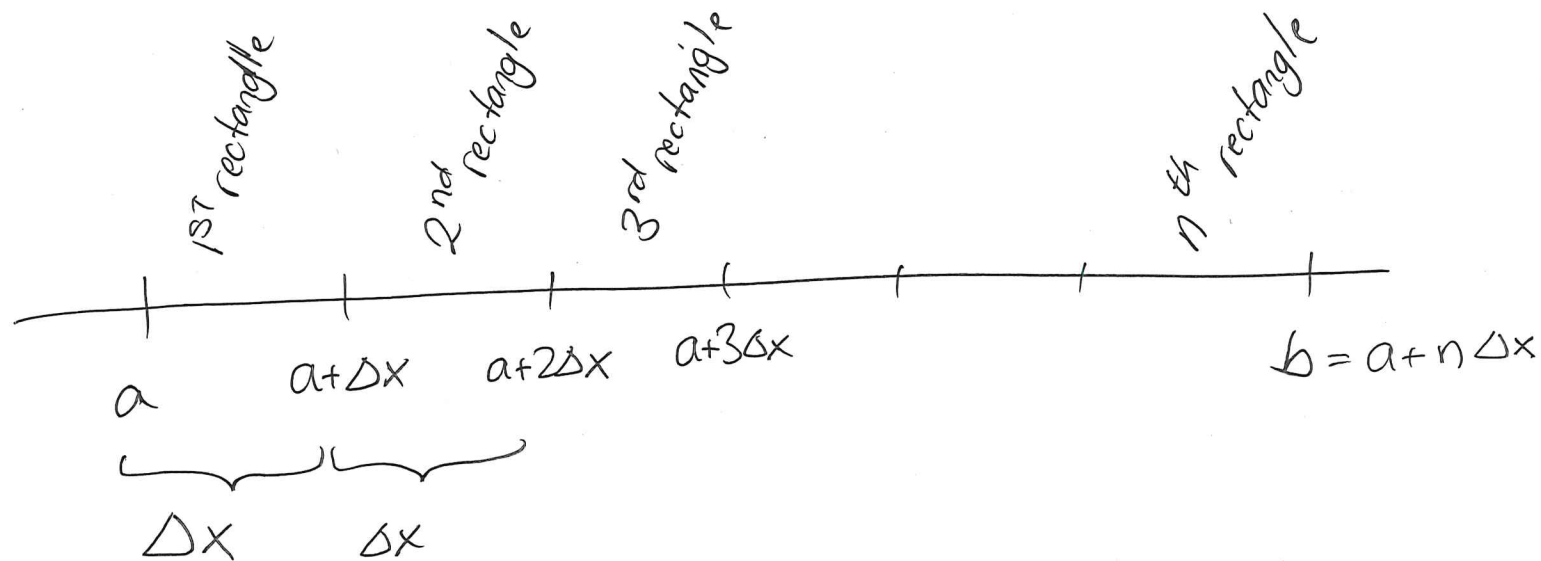
If we graph $y = f(x)$,
 where $f(x)$ is rate of change,
 then the area under curve is
amount of change

Approx: $0 \leq t \leq 10$, $f(t) = \sqrt{t}$
 (rate of change e.g. speed)

Area: amount of change (eg distance moved)

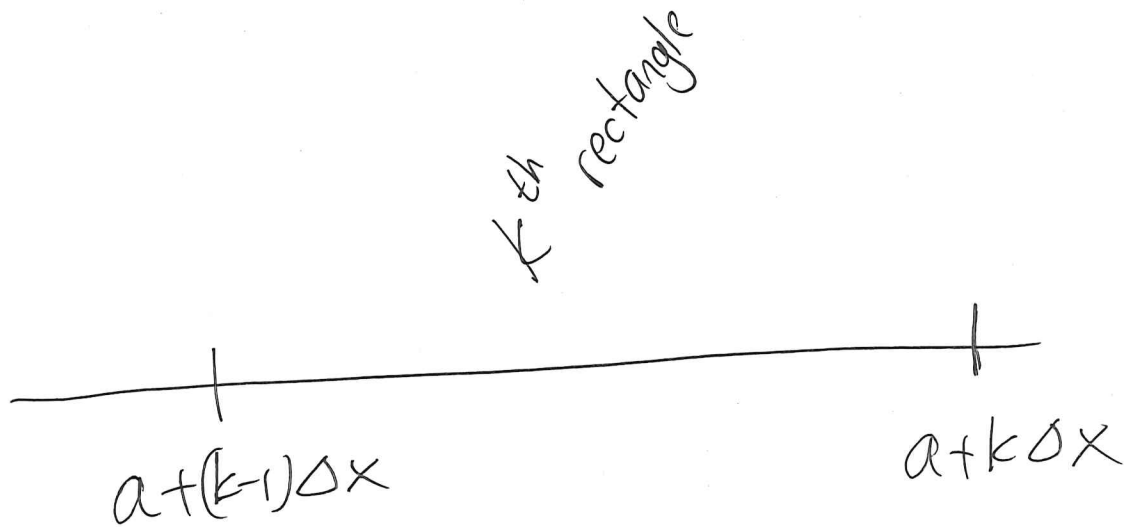


Regular partition of $[a, b]$ into
equal size n pieces: cuts into equal pieces
length of each piece $\Delta x = \frac{b-a}{n}$



"Grid points" borders of rectangles

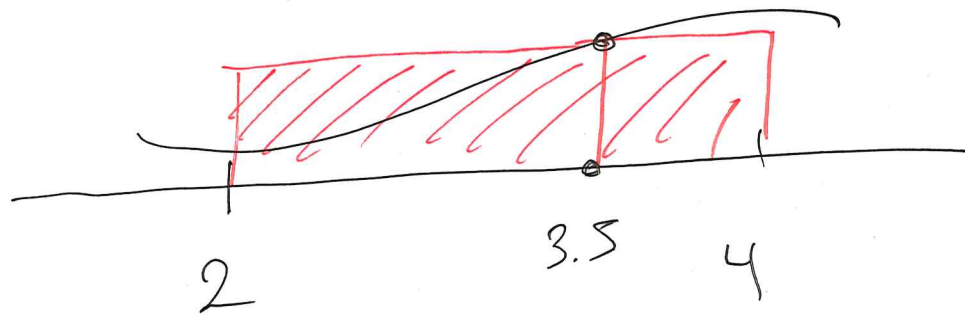
$$\begin{aligned}x_0 &= a \\x_1 &= a + \Delta x \\x_2 &= a + 2\Delta x \\&\vdots \\x_k &= a + k\Delta x \\&\vdots \\x_n &= a + n\Delta x\end{aligned}$$



Base of rectangle: Δx

Height of rectangle: height of function

at some point in interval, $[a+(k-1)\Delta x, a+k\Delta x]$
 We call that point: x_k^*



$$x_k^* = 3.5$$

$$\Delta x = 2 \quad (\text{base})$$

$$f(x_k^*) = \underbrace{f(3.5)}_{\text{(height)}}$$

$$A = 2 \cdot f(3.5)$$

Riemann Sum

(sum of approximating \square s)

$$(b)(h) + (b)(h) + \dots + (b)(h)$$

$$\Delta x \cdot f(x_1^*) + \Delta x f(x_2^*) + \Delta x f(x_3^*) + \dots + \Delta x f(x_n^*)$$

where:

$$\Delta x = \frac{b-a}{n}$$

(base)

$f(x_k^*) =$ height of function at some point x_k^*
in appropriate interval

If we choose (all intervals) x_k^* to be:

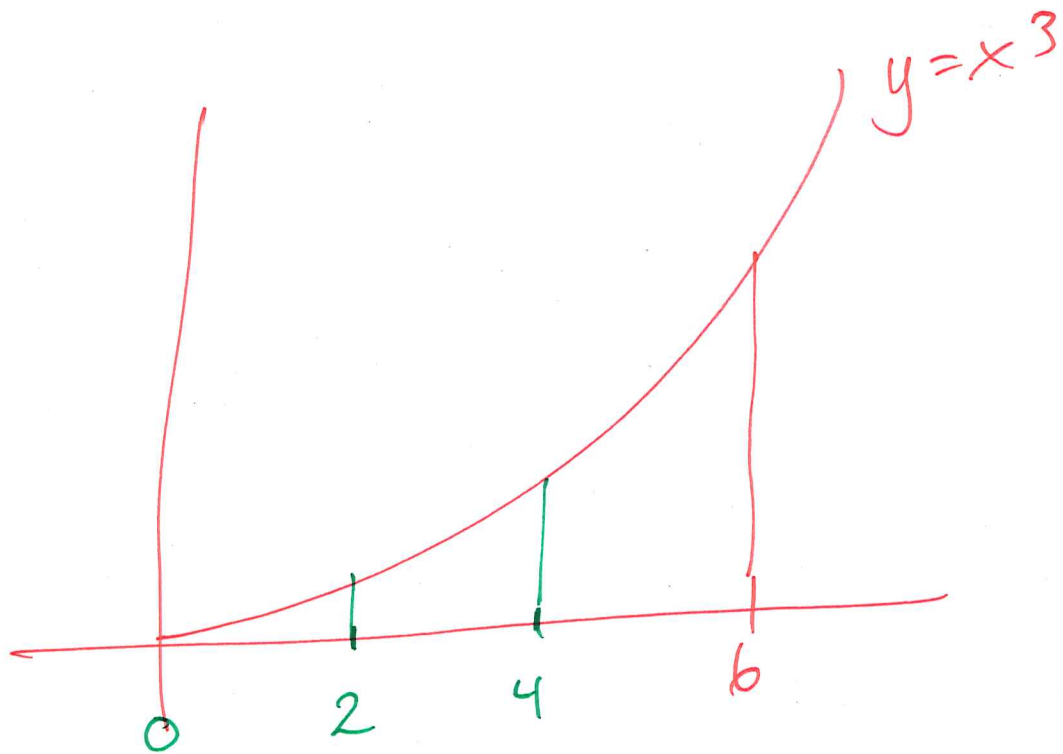
left / right / midpoint

we call our sum a

left / right / midpoint Riemann sum.

ex) Approx area under $y = x^3$, $0 \leq x \leq 6$,
using 3 intervals.

$f(x) = x^3$, $n = 3$, $a = 0$, $b = 6$



Vocab:
Grid points

$$x_0 = 0$$

$$x_1 = 2$$

$$x_2 = 4$$

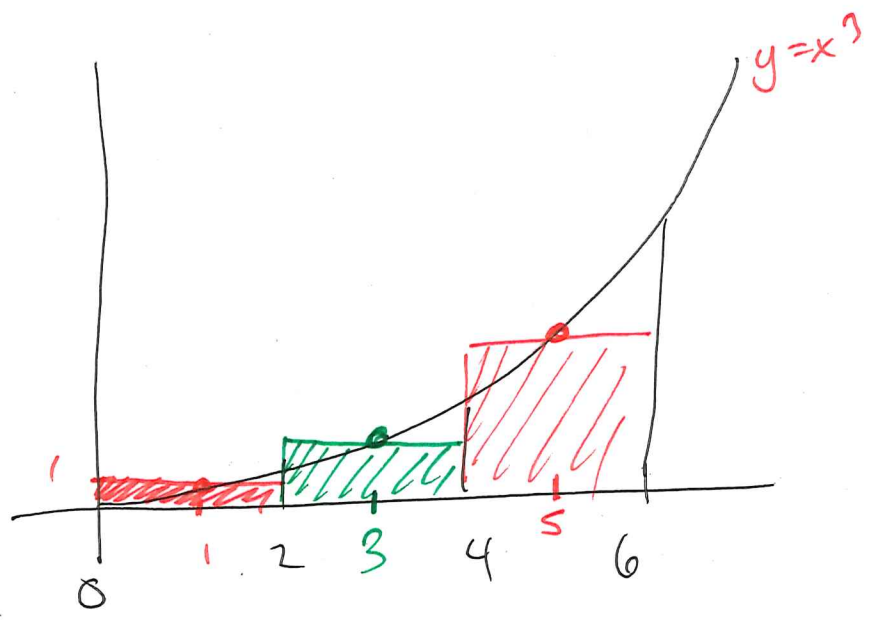
$$x_3 = 6$$

$$\Delta x = \frac{b-a}{n} = \frac{6}{3} = 2$$

base of \square

Regular partition:
all \square have same
base length.

MIDPOINT RIEMANN SUM :



height: $f(x_k^*)$,
 x_k^* : midpt of interval

1st \square : $x_1^* = 1$
 $A = 2$ $f(1) = 1$ height
 $\Delta x = 2$ base

2nd \square : $x_2^* = 3$
 $A = 54$ $f(3) = 3^3 = 27$ height
 $\Delta x = 2$ base

3rd \square : $\Delta x = 2$ base
 $A = 250$ $x_3^* = 5$
 height: $f(5) = 5^3 = 125$

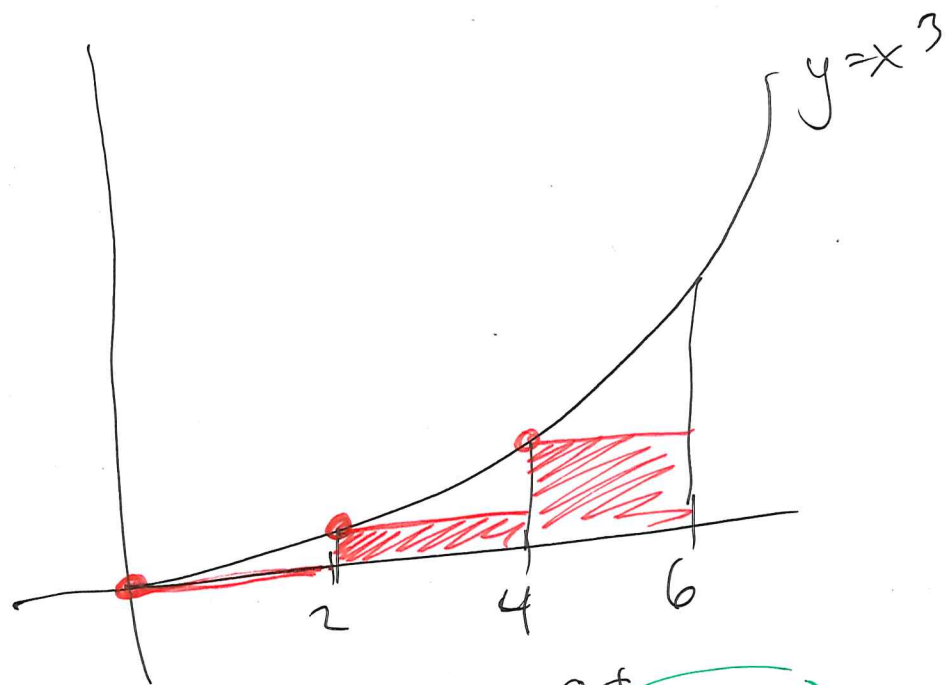
MP Riemann Sum:

Area under curve

$$\approx 2 + 54 + 250$$

$$= \boxed{306}$$

LEFT RIEMANN SUM



Area under curve $\approx 0 + 16 + 128$

$\Delta x = 2$ (bases)

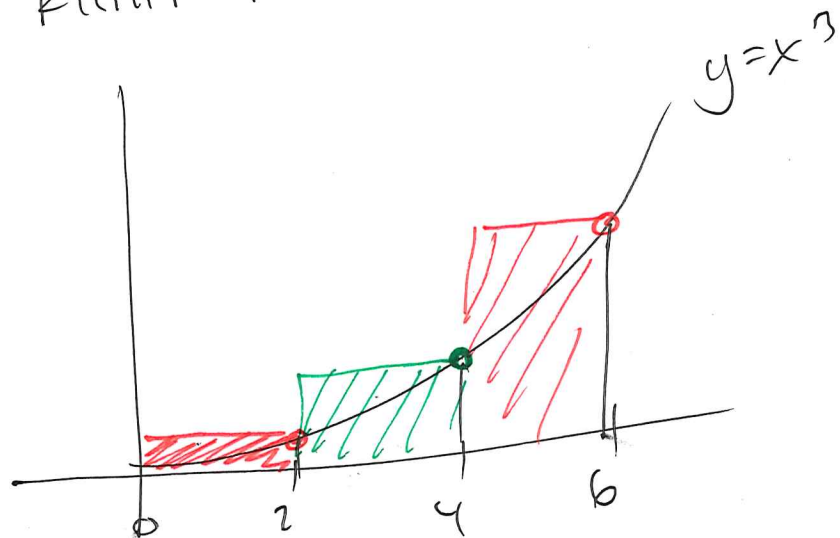
1: $h = f(0) = 0$ $x_1^* = 0$
 $b = \Delta x = 2$

2: $h = f(2) = 8$ $x_2^* = 2$
 $b = \Delta x = 2$

3: $h = f(4) = 64$ $x_3^* = 4$
 $b = \Delta x = 2$

$A = 128$

RIGHT RS:



$$\text{Area} \approx 16 + 128 + 432$$

$$x_1^* = 2$$

$$\begin{aligned} A_1 &= 2 \times f(2) \\ &= 2 \cdot 8 \\ &= 16 \end{aligned}$$

$$x_2^* = 4$$

$$\begin{aligned} A_2 &= \Delta x \cdot f(4) \\ &= 2 \cdot 64 \\ &= 128 \end{aligned}$$

$$x_3^* = 6$$

$$\begin{aligned} A_3 &= \Delta x \cdot f(6) \\ &= 2 \cdot 216 \\ &= 432 \end{aligned}$$

ex

time	12:00	12:15	12:30	12:45	1:00
speed	60 kph	80	100	100	40

Q: Approx how far car travelled from 12 to 1

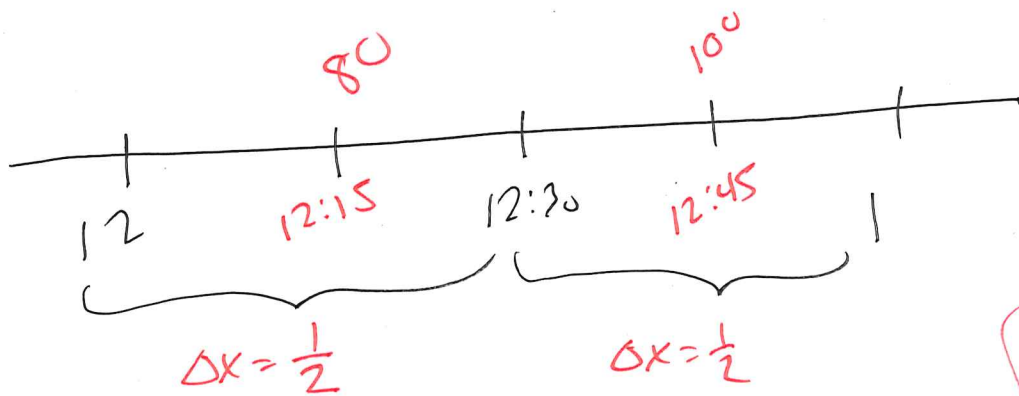
Using RS:

Left RS: # intervals $n=4$

$$\frac{1}{4}(60) + \frac{1}{4}(80) + \frac{1}{4}(100) + \frac{1}{4}(100)$$

$$\text{Right RS: } \frac{1}{4}(80) + \frac{1}{4}(100) + \frac{1}{4}(100) + \frac{1}{4}(40)$$

$$\Delta x = \frac{1}{4} \text{ hr} \\ (15 \text{ min})$$



$$\begin{aligned} &100 \text{ kph} \\ &15 \text{ min} \rightarrow \frac{1}{4} \text{ hr} \\ &\text{dist} \neq 1500 \text{ km} \\ &= 25 \text{ km} \end{aligned}$$

MIDPOINT RS: $n=2$

$$80 \cdot \frac{1}{2} + 100 \cdot \frac{1}{2}$$