

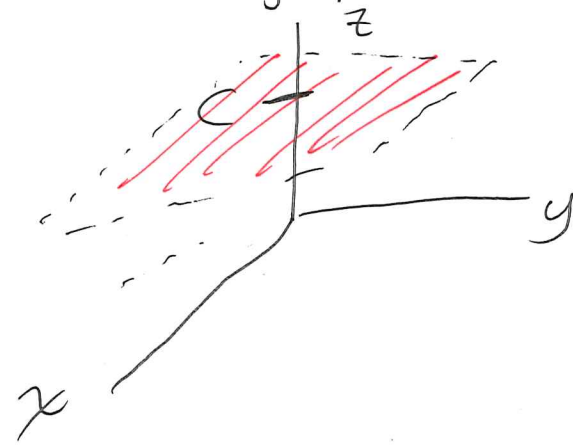
Information about the next quiz is
on our section's website

I write things there because I want you
to read them 😊

Last time I should have defined traces

In sketching $z = f(x, y)$

If we set $z = \text{constant}$, we get a level curve
(horizontal cross-section) : intersection of our
surface with a plane parallel to the xy -plane



2018-01-11

Similarly, if we set $y = \text{constant}$ or $x = \text{constant}$ we get

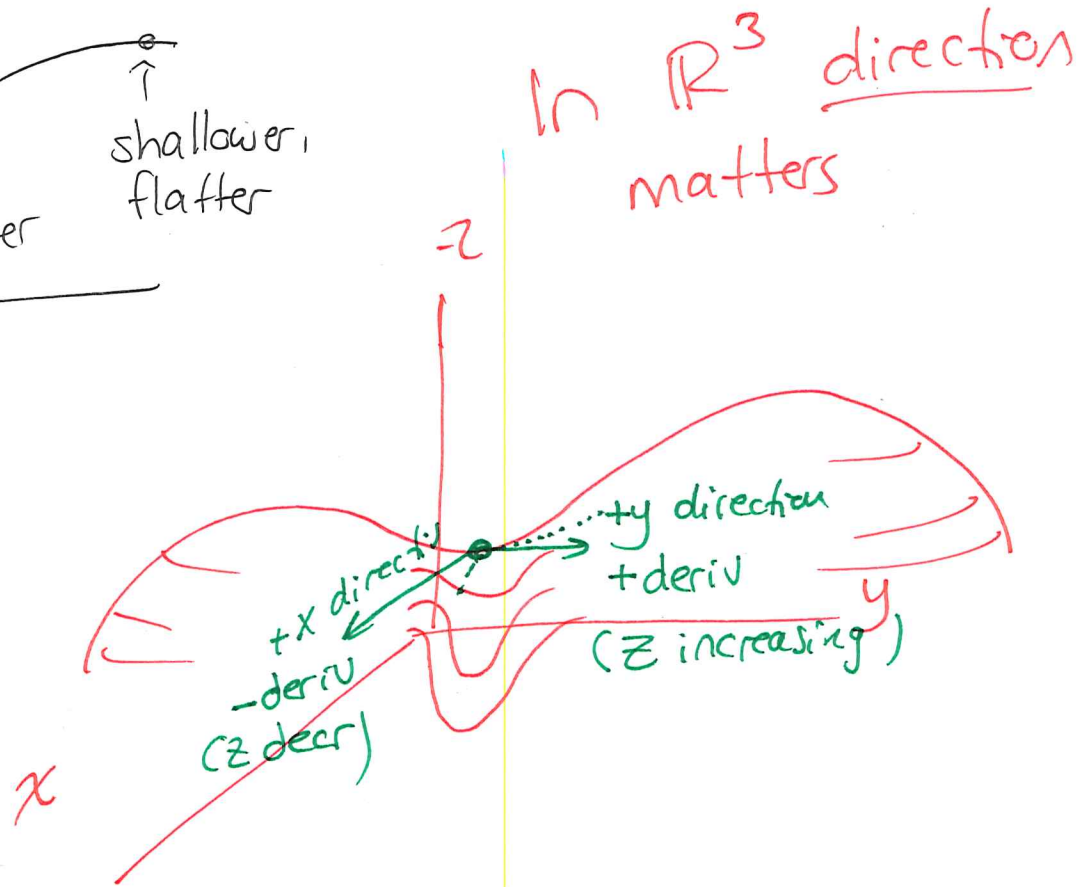
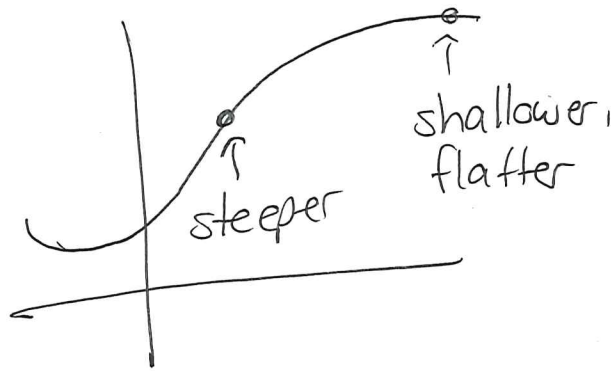
the intersection of our surface with a (vertical) plane parallel to:
 xz -plane
 yz -plane

These, and level curves, are called traces.

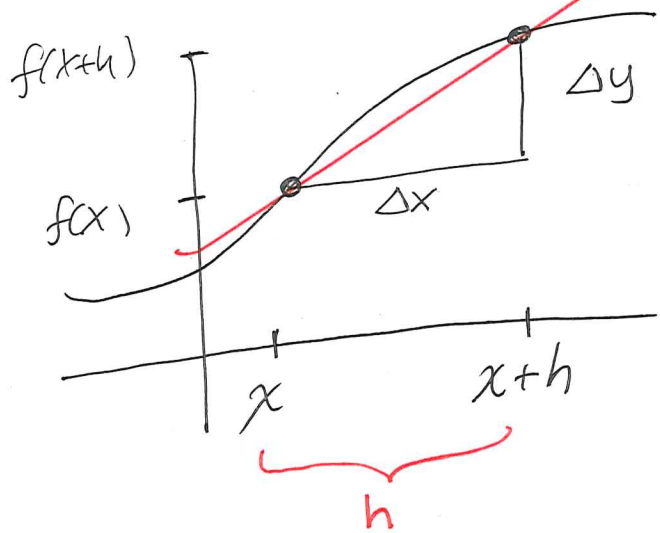
Idea: set one variable \rightarrow constant
You get a trace

Ch 12.4 : partial derivatives

Remember in \mathbb{R}^2 : derivative \leftrightarrow slope



Review: derivatives in \mathbb{R}^2



← slope: $\frac{\Delta y}{\Delta x} = \frac{f(x+h) - f(x)}{h}$ (avg rate of change)

Derivative (instantaneous rate of change)

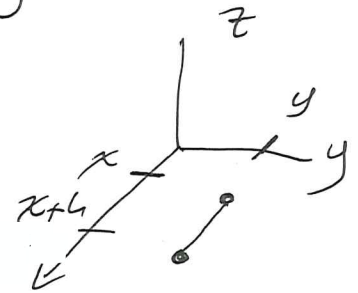
$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

Generalize to \mathbb{R}^3 : two partial derivatives

One kind: we move only in x-direction, y stays constant.

output: z (not y)

$$\frac{\Delta z}{\Delta x} = \frac{f(x+h, y) - f(x, y)}{h}$$



y is constant! So $\left. \begin{array}{l} \text{looks like} \\ \frac{g(x+h) - g(x)}{h} \end{array} \right\}$

looks like derivative in \mathbb{R}^2 !

To find partial derivative of $z = f(x, y)$
with respect to x : treat x as variable
 y constant

y : y - variable
 x - constant

(ex) $f(x, y) = 3xy^2 - 15x + \ln y$

$\frac{(3y^2)x}{\#}$

Partial deriv wrt x :

$$\frac{\partial f}{\partial x} = f_x(x, y) = f_x = 3y^2 - 15 + 0 = \boxed{3y^2 - 15}$$

(no prime)

Partial deriv wrt y :

$$\frac{\partial f}{\partial y} = f_y(x, y) = f_y = (3x) \cdot 2y + 0 + \frac{1}{y} = \boxed{6xy + \frac{1}{y}}$$

$\frac{(3x)y^2}{\#}$

(ex)

$$f(x,y) = 2x^2y + 3y^3 - \sin x$$

$$f_x(x,y) = (2y) \cdot 2x + 0 - \cos x$$
$$= \boxed{4xy - \cos x}$$

$$f_y(x,y) = 2x^2 + 9y^2 + 0$$
$$= \boxed{2x^2 + 9y^2}$$

a - const

$$\frac{d}{dy}(ay) = a$$

$$\frac{d}{dx}(ax) = a$$

(ex)

$$f(x,y) = (2xy)^2 - (5x+3y)^3$$

$$f_x(x,y) = 2y^2 - 3(5x+3y)^2 \cdot 5$$
$$= \boxed{2y^2 - 15(5x+3y)^2}$$

$$f_y(x,y) = (2x)2y - 3(5x+3y)^2 \cdot 3$$
$$= \boxed{4xy - 9(5x+3y)^2}$$

ex

$$x \cos z + z \cos y = 0$$

Find Z_x and Z_y

Z_x :
 x - variable
 y - constant
 z - function of x

constant

$$\begin{array}{c}
 \underbrace{x \cos z} + \underbrace{z \cos y}_{\text{constant}} = 0 \\
 \swarrow \quad \searrow \\
 (1) \cos z + x(-\sin z \cdot Z_x) + [\cos y] Z_x = 0 \\
 \text{chain rule} \\
 z: \text{fcn of } x
 \end{array}$$

$$Z_x(-x \sin z + \cos y) + \cos z = 0$$

$$Z_x(-x \sin z + \cos y) = -\cos z$$

$$Z_x = \frac{-\cos z}{-x \sin z + \cos y} = \boxed{\frac{\cos z}{x \sin z - \cos y}}$$

Implicit Differentiation

ex:

$$\frac{d}{dx}(\sin(x^2)) = \cos(x^2) \cdot 2x$$

const

$$\overbrace{x \cos z}^{\text{const}} + \underbrace{z \cos y}_{\text{const}} = 0$$

z_y :
 x-constant
 y-variable
 z-fcn of y

$$x(-\sin z \cdot z_y) + z(-\sin y) + \cos y \cdot z_y = 0$$

$$z_y(-x \sin z + \cos y) = z \sin y$$

$$z_y = \frac{z \sin y}{\cos y - x \sin z}$$

Interpretation

Notice:

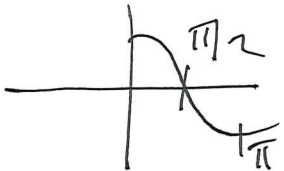
$$\begin{aligned} x &= 0 \\ y &= z \\ z &= 0 \end{aligned}$$

$$x \cos z + z \cos y = 0(1) + 0 \cos z = 0$$

So: $(0, 2, 0)$ is on our surface.

$$z_x(0, 2, 0) = \frac{\cos 0}{0 \sin(0) - \cos(2)}$$

$$= \frac{1}{-\cos(2)} > 0$$



Standing at $(0, 2, 0)$
 looking in $+x$ direction,
 the surface slopes up
 (its slope is $\frac{-1}{\cos 2}$)

Standing at $(0, 2, 0)$, looking in xy direction,
 the surface is flat

$$z_y = \frac{z \sin y}{\cos y - x \sin z}$$

$$z_y(0, 2, 0) = \frac{0}{\cos 2 - 0} = 0$$

(ex) Your mark in Math 105 (out of 100)
 is:

$$M = 0.1 W + 0.06 Q + 0.34 M + 0.5 F \quad M_w = 0.1$$

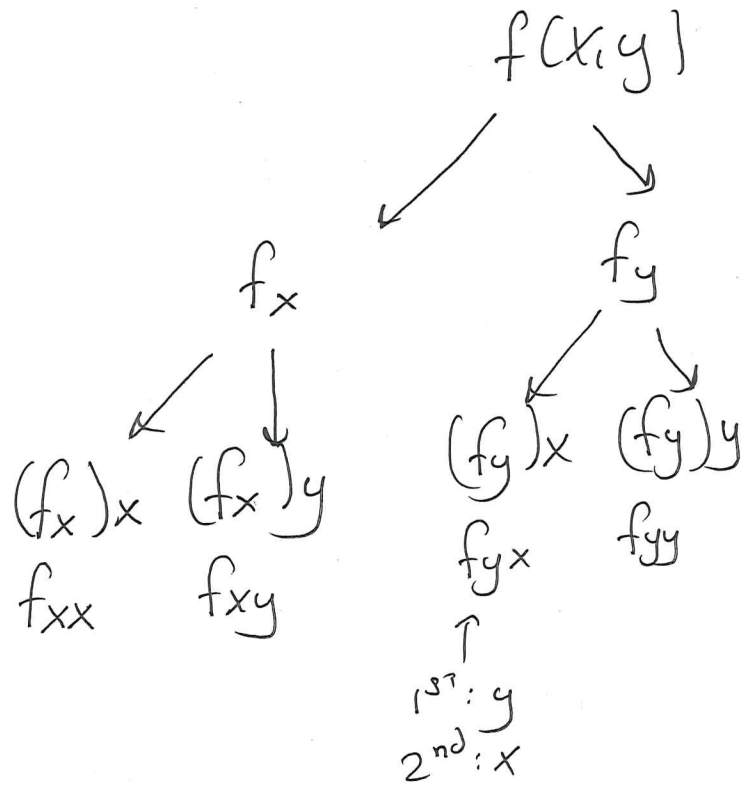
\uparrow mark
 \uparrow webwork
 \uparrow Quiz
 \uparrow Midterms
 \uparrow Final

Explain: M_w M_Q
 \downarrow
 Keeping other vars constant,
 M_w how a change in WW
 changes your final mark

$$M_w = \frac{\Delta M}{\Delta W}$$

eg if $\Delta W = +1$
 $\frac{\Delta M}{1} = 0.1$
 $\Delta M = 0.1$

Higher-order partial derivatives



2 1st-order
partial derivatives
4 2nd-order
partial derivatives

(ex) $f(x,y) = x \sin y$

1st order: $f_x = \sin y$

$$f_y = x \cos y$$

2nd order: $f_{xx} = 0$

$$f_{xy} = \cos y$$

$$f_{yx} = \cos y$$

$$f_{yy} = -x \sin y$$

"mixed partial"

Clairaut's Theorem (Equality of Mixed Partial Derivatives)

Assume that f is defined on an open set D of \mathbb{R}^2 ,
and that f_{xy} and f_{yx} are continuous throughout D .

Then: $f_{xy} = f_{yx}$

Ⓧ Is it possible a function $f(x, y)$ exists, defined on all real #s, with $f_x = 3x$ and $f_y = 3x$?

Clairaut $\Rightarrow f_{xy} = f_{yx}$

$$f_{xy} = 0 \quad f_{yx} = 3$$

NOT POSSIBLE

Ⓧ Is it possible a function $f(x, y)$ exists, defined on all real #s, with $f_x = 3x^2 + y$ and $f_y = x + 2$?

Clairaut $\Rightarrow f_{xy} = 1 \quad f_{yx} = 1$
maybe

Actually:

$$\boxed{f(x, y) = x^3 + yx + 2y}$$

$$f_x = 3x^2 + y \quad f_y = x + 2$$



⊗ Find a function (domain: \mathbb{R}^2)
or show none exists:

(a) $f_x = y$ † $f_y = x$
 $f(x,y) = xy$ (see before)

$$f_{xy} = 1$$
$$f_{yx} = 1$$

Clairaut's
doesn't
tell us
anything

(b) $f_x = x$ † $f_y = y$

$$f_{xy} = 0$$
$$f_{yx} = 0$$

||

Guess: $\frac{1}{2}x^2 + C$

Guess: $\frac{1}{2}y^2 + C$

$$f(x,y) = \frac{1}{2}x^2 + \frac{1}{2}y^2 + C$$

$$f_x = x$$

$$f_y = y$$

(check) ✓

Ch 12.8

$$z = f(x, y)$$



Can't (immediately)
walk uphill
highest thing in its neighbourhood

flat in all directions:
$$\begin{cases} f_x = 0 \\ f_y = 0 \end{cases}$$

"critical point"

A function f has a local $\begin{pmatrix} \text{max} \\ \text{min} \end{pmatrix}$

at (a, b) if $f(x, y) \begin{pmatrix} \leq \\ \geq \end{pmatrix} f(a, b)$

for all (x, y) in the domain of f in some open disk centred at (a, b)



If f has a local max or min at (a, b) ,
and the partial derivatives f_x and f_y exist at (a, b) ,

then $f_x(a, b) = f_y(a, b) = 0$

We call (a, b) a critical point of $f(x, y)$ if :

• $f_x(a, b) = f_y(a, b) = 0$

OR

• $f_x(a, b)$ DNE

OR
• $f_y(a, b)$ DNE

In this context (and most mathematical contexts) "or" means "and/or"