

# MINIMAL SPANNING TREES, TRAVELLING SALESPeOPLE, AND TOGETHER

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# MINIMAL SPANNING TREE (MST)

## DEFINITION

Let  $G$  be a connected weighted graph. A spanning tree of  $G$  with **smallest** sum of edge weights is called a **minimal spanning tree** of  $G$ .

## Example

$G =$

The minimal spanning tree of  $G$  is

# KRUSKAL'S ALGORITHM FOR MST

Given a connected weighted graph  $G$ .

- 1 Write down the vertices of  $G$ . Add an edge of lowest weight.
- 2 Continue to add edges of lowest weight, never making a cycle.
- 3 Stop when all vertices are connected.

Note: Break ties arbitrarily.

Example

# TRAVELLING SALESPERSON PROBLEM (TSP)

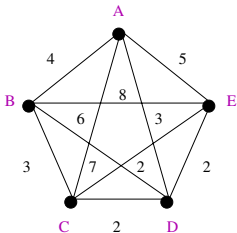
Given a network of  $n$  connected cities, to visit once and only once and then return home, what is the minimum distance to travel?

OR

Given a weighted complete graph  $K_n$ , which Hamiltonian cycle has the sum of edge weights being minimal?

**Note:** No algorithm exists that does better than check all cycles.

Example



A minimal weight of \_\_\_\_\_ is given by \_\_\_\_\_

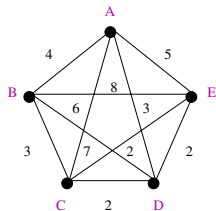
## COMPUTING A LOWER BOUND: TSP MEETS MST

Given a weighted complete graph,  $K_n$ .

- 1 Choose a vertex  $v$  and delete it.
- 2 Compute an MST for  $K_{n-1} = K_n - v$ .
- 3 Note the **two** smallest edge weights on edges coming from  $v$ .
- 4 Sum the edge weights found in 2 and 3.

Example

1 + 2 : Delete  $D$  and get MST



3 : Two smallest weights coming from  $D$ :

4 : Minimal weight  $\geq$

## WHY DOES THIS WORK?

If we take **any** Hamiltonian cycle in a weighted  $K_n$  and delete a vertex  $v$ , then we are left with a spanning tree of  $K_{n-1} = K_n - v$ .

So

$$\begin{aligned} & (\text{Sum of weights in MST for } K_{n-1}) \\ & + (2 \text{ smallest edge weights meeting at } v) \end{aligned}$$

$$\leq$$

$$\begin{aligned} & (\text{Sum of weights in span. tree for } K_{n-1}, \text{ part of TSP solution}) \\ & + (2 \text{ edge weights meeting at } v, \text{ part of TSP solution}). \end{aligned}$$

## BONUS - DIRECTED GRAPHS

### DEFINITION

A **directed graph** (or digraph)  $D$  has vertices  $V(D)$  and directed **arcs**  $A(D)$  connecting the vertices. It is **simple** if

- finite vertices
- no arc joining vertex to itself
- not multiple arcs **going in same direction**.

**Note:** Take directions from arcs in  $D$  gives **underlying graph**  $U(D)$ .  
Add directions to edges in graph  $G$  gives **orientation** of  $G$ ,  $D_G$ .

### Example

$D =$                       is a simple digraph with  $U(D) =$

## BONUS - DIRECTED GRAPHS

Many concepts are similar to graphs, e.g. a **directed path/cycle** is a path/cycle whose directions you follow.

### DEFINITION

Let  $D$  be a digraph. The number of arc ends meeting at a vertex  $v$  is called the **degree**,  $\deg(v)$ . Arcs coming in is the **indegree**,  $\text{indeg}(v)$ . Arcs going out is the **outdegree**,  $\text{outdeg}(v)$ .

**Note:**  $\text{indeg}(v) = 0$  is a **source**,  $\text{outdeg}(v) = 0$  is a **sink**.

### Example

$D =$                       has  $\text{indeg}(v) =$  ,  $\text{outdeg}(v) =$  ,  $\deg(v) =$



## IN SUMMARY

- Minimal spanning tree
- Kruskal's algorithm
- Travelling salesperson problem
- Applying minimal spanning trees to find a lower bound for the travelling salesperson problem.
- Bonus - primer on directed graphs

Thanks! See you next time!