

MAXIMUM FLOWS, MINIMUM CUTS, AND LONGEST PATHS

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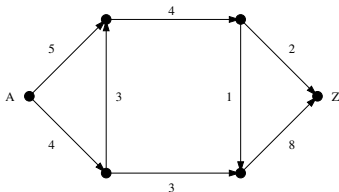
NETWORKS

DEFINITION

Let D be a connected digraph. Then it is a **network** if each arc $a \in A(D)$ has a weight, called **capacity** $c(a)$.

Let v be a vertex. The sum of capacities of arcs coming in is the **in-flow**, $inflow(v)$. The sum of capacities of arcs going out is the **out-flow**, $outflow(v)$.

Example Below we have $inflow(v) =$ $outflow(v) =$



FLOWS

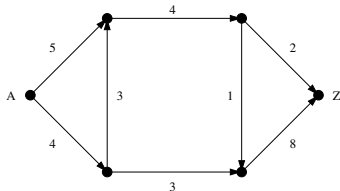
DEFINITION

Let D be a network with exactly one source A and one sink Z . Then a **flow** is a function that assigns a **flow in a** , $\phi(a) \geq 0$ to every $a \in A(D)$ so

- ① $\phi(a) \leq c(a)$
- ② $\text{inflow}(v) = \text{outflow}(v)$ for all $v \in V(D)$ and $v \neq A, Z$.

Note: $\phi(a) = 0 \ \forall a$ is a **zero-flow**; $\phi(a) = c(a)$ is a **saturated** arc.

Example



FLOW VALUE

DEFINITION

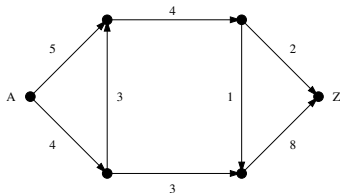
Let D be a network with exactly one source A , one sink Z , and a flow ϕ . We call

$$\text{inflow}(Z) = \text{outflow}(A)$$

the **flow value**.

Goal: We want to **maximize** this - find the **maximum flow**.

Example Below we have flow value = max. flow value =



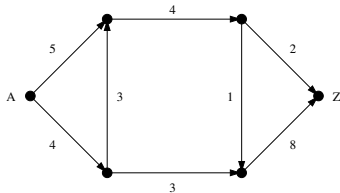
CUTS

DEFINITION

Let D be a network with exactly one source A and one sink Z . A set of arcs S whose deletion **disconnects** A and Z is a **cut**. The **sum** of capacities of $s \in S$ going from component with A to component with Z is **capacity of cut**.

Goal: We want to **minimize** this - find the **minimum cut**.

Example



MAX FLOW-MIN CUT

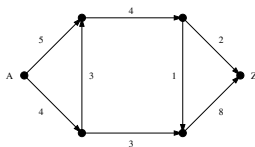
THEOREM

Let D be a network with exactly one source A and one sink Z .

*The maximum
flow value* = *The capacity
of a
minimum cut.*

Note: Find **any** flow = **any** cut to answer. Proof is about 45 mins!

Example max. flow = = min. cut.



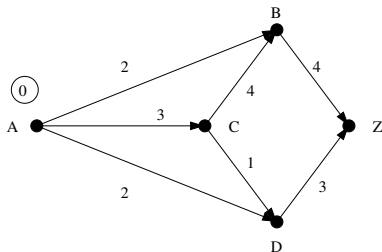
ALGORITHM FOR LONGEST PATH

Let D be an acyclic network with source A and sink Z and $\ell(v)$ denote the label of v . Compute the longest distance from vertices A to Z .

- Let $\ell(A) = 0$. Make it permanent. Choose a vertex v all of whose arcs coming in have permanent labels v_1, \dots, v_k .

Note: Permanent labels cannot be changed.

Example



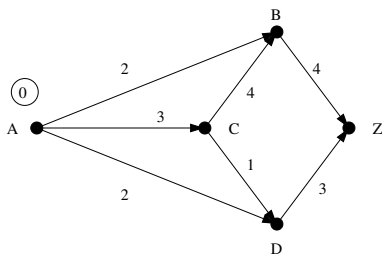
ALGORITHM FOR LONGEST PATH

Let D be an acyclic network with source A and sink Z and $\ell(v)$ denote the label of v . Compute the longest distance from vertices A to Z .

- Find $\max\{\ell(v_i) + d_i\}_{i=1}^k$ where $v_i \xrightarrow{d_i} v$ and make this permanent.
- Repeat until all vertices have permanent labels.

Note: Permanent labels cannot be changed.

Example



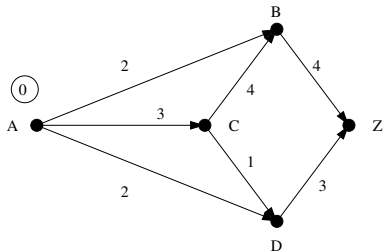
ALGORITHM FOR LONGEST PATH

Let D be an acyclic network with source A and sink Z and $\ell(v)$ denote the label of v . Compute the longest distance from vertices A to Z .

- The longest distance from A to Z is label at Z . The longest path found by starting at Z , include arc capacity d between v, w if

$$\ell(w) - \ell(v) = d.$$

Example Longest distance = Longest path =



WHAT WE WOULD NORMALLY DO FINAL CLASS...

This can take all class and is a fun application of our theory:



IN SUMMARY

- Studied networks
- Studied flows and maximum flows
- Studied cuts in networks
- Max-flow min-cut theorem
- Algorithm for longest path

Thanks for a great Math 442!