

### 0.3 Finite elements in 2D

Interpolation in 2D:

$$u^h(x, y) = \sum_{i=1}^N N_i(x, y) u_i \quad N_i(x_j, y_j) = \delta_{ij}$$

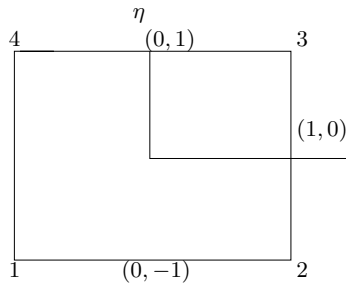
How do we construct basis functions? Can we still map onto canonical elements?

#### ISOPARAMETRIC ELEMENTS (most commonly used)

**IDEA 1:** Same basis functions are used to transform from canonical elements to actual elements in the mesh as those that are used to represent the unknown solution.

**IDEA 2:** Use products of 1D basis functions to construct 2D basis functions.

##### 1. Bilinear elements:



$$\mathbf{x}(\boldsymbol{\xi}) = \sum_{a=1}^4 \mathbf{x}_a N_a(\boldsymbol{\xi}) \quad \text{where } N_a(\boldsymbol{\xi}_b) = \delta_{ab} \quad \begin{matrix} \boldsymbol{\xi} = (\xi, \eta) \\ \mathbf{x}_a = (x_a, y_a) \end{matrix}$$

$$u^h(\boldsymbol{\xi}) = \sum_{a=1}^4 u_a N_a(\boldsymbol{\xi})$$

where

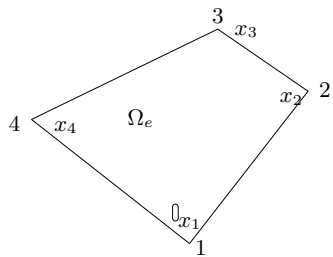
$$N_a(\boldsymbol{\xi}) = \frac{1}{4}(1 + \xi^a \xi)(1 + \eta^a \eta) = N_a(\xi) N_a(\eta)$$

$$N_1(\xi, \eta) = \frac{1}{4}(1 - \xi)(1 - \eta) = N_1(\xi) N_1(\eta)$$

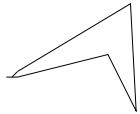
$$N_2(\xi, \eta) = N_2(\xi) N_1(\eta) = \frac{1}{4}(1 + \xi)(1 - \eta)$$

$$N_3(\xi, \eta) = N_2(\xi) N_2(\eta) = \frac{1}{4}(1 + \xi)(1 + \eta)$$

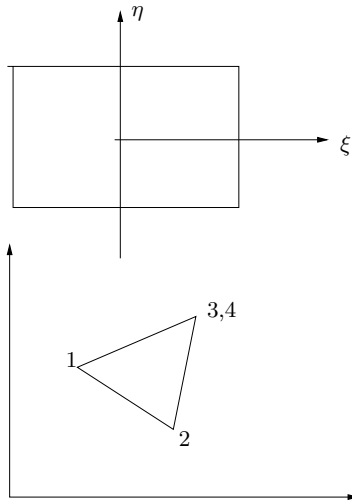
$$N_4(\xi, \eta) = N_1(\xi) N_2(\eta) = \frac{1}{4}(1 - \xi)(1 + \eta)$$



AVOID BAD DISTORTIONS



## 2. Triangle as a degenerate rectangle:



$$\begin{aligned} \mathbf{x} &= \sum_{a=1}^4 N_a \mathbf{x}^a = N_1 \mathbf{x}_1 + N_2 \mathbf{x}_2 + \{N_3 + N_4\} \mathbf{x}_3 \\ &= \sum_{a=1}^3 \bar{N}_a(\boldsymbol{\xi}) \mathbf{x}_a \end{aligned}$$

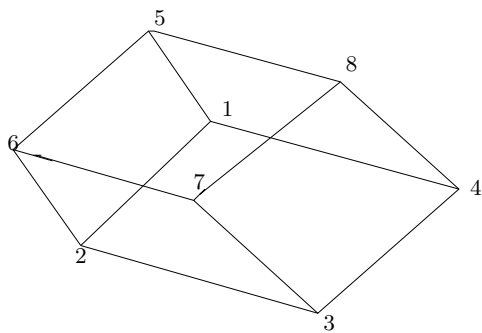
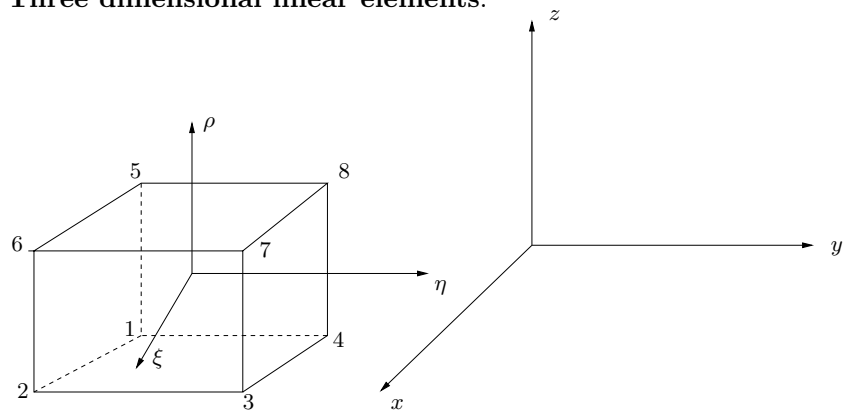
where

$$\begin{aligned} \bar{N}_a &= N_a \quad a = 1, 2, & \bar{N}_3(\boldsymbol{\xi}) &= N_3(\xi, \eta) + N_4(\xi, \eta) \\ & & &= \frac{1}{4}(1 + \xi)(1 + \eta) + \frac{1}{4}(1 - \xi)(1 + \eta) \\ & & &= \frac{1}{2}(1 + \eta) \end{aligned}$$

(-) Not very good because derivatives can be piecewise constant.

(+) Triangular tessellations are very easy.

## 3. Three dimensional linear elements:

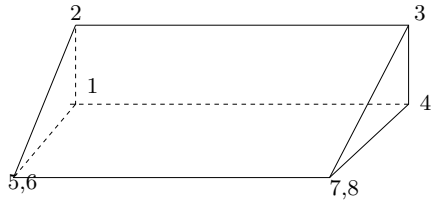


$$\mathbf{x} = \sum_{d=1}^8 N_d(\boldsymbol{\xi}) \mathbf{x}_d$$

$$u^h = \sum_{a=1}^8 N_a(\xi) u_a$$

$$N_a(\xi) = N_a(\xi)N_a(\eta)N_a(\rho) = \frac{1}{8}(1 + \xi_a\xi)(1 + \eta_a\eta)(1 + \rho_a\rho)$$

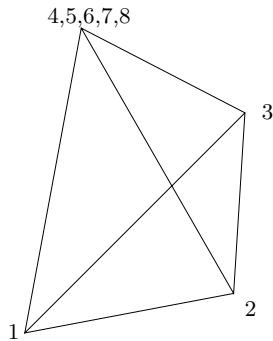
**Wedge elements:**



$$\bar{N}_5 = N_5 + N_6$$

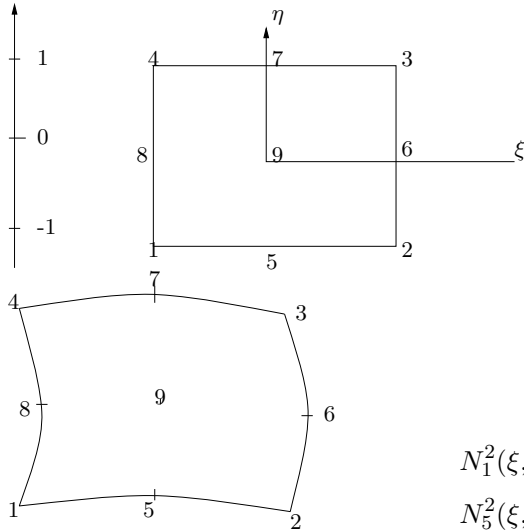
$$\bar{N}_6 = N_7 + N_8$$

**Tetrahedral elements:**



$$\bar{N}_4 = N_4 + \dots + N_8$$

**4. Biquadratic elements:**



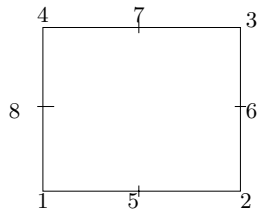
9-node Lagrange ELT.

$$N_1^2(\xi, \eta) = N_1^2(\xi)N_1^2(\eta) = \frac{1}{4}\xi(\xi - 1)\eta(\eta - 1)$$

$$N_5^2(\xi, \eta) = N_2^2(\xi)N_1^2(\eta)$$

$$N_9^2(\xi, \eta) = N_2^2(\xi)N_2^2(\eta)$$

**8-Node serendipity element:**



$$N_a^s(\xi, \eta) = \frac{1}{4}(1 + \xi_a \xi)(1 + \eta_a \eta)(\xi_a \xi + \eta_a \eta - 1) \quad a = 1, 2, 3, 4$$

$$N_a^s(\xi, \eta) = \frac{\xi_a^2}{2}(1 + \xi_a \xi)(1 - \eta^2) + \frac{\eta_a^2}{2}(1 + \eta_a \eta)(1 - \xi^2) \quad a = 5, 6, 7, 8$$